



## Call to Artists

# 53 Commissions for Permanent Two & Three Dimensional Artworks!

→APPLY ONLINE AT: <https://dcdgs.call2artists.com>

**Applications Due May 29, 2023**

### **Opportunity**

The Department of General Services (“Department” or “DGS”) is issuing this Request for Qualifications (RFQ) to engage individual artists and artistic teams (Artist) to respond to this Call to Artists with professional qualifications in addition to a proposal of site-specific artistic capital improvements for the renovation and additions to the following properties in Washington, DC. The Artists shall develop a new original permanent work of art made specifically for each awarded commission.

1. Garfield Elementary School
2. Whitlock Elementary School
3. School Without Walls at Francis Stevens
4. Dorothy Height Elementary School
5. Stead Park Recreation Center
6. Joy Evans Therapeutic Recreation Center

### **Project Goals, Themes, & Budget**

This Call for Artists seeks works of art for the following spaces throughout the listed properties below. Please be very specific (referring to School or Recreation Center and Location number) as which piece(s) of art you are responding to. There is one online application where you can just check off the commissions for which you are applying.

## **About DGS and the Percent for Art program**

The Department of General Services (DGS) began its percent for art program in 2013 as a way to support our local creative economy and complement our award-winning architecture with diverse and inspiring permanent works of art. Since inception, DGS has commissioned nearly 400 works of art for nearly 20 properties – about 75 new works of art per year for the city. Our portfolio includes schools, shelters, parks and recreation and office buildings. Note: our sister agencies – the DC Commission on Arts and Humanities has a very robust public art program, as does DC Department of Public Works Mural Program, DC Libraries and DC Department of Transportation. In addition, in D.C., the GSA and Metro also have very robust public art programs. Thus, we are honored to do our part in a vibrant network of cultural resources in Washington, D.C. to support artists and elevate our built environment.

Our commissions range from large scale exterior sculptures, installations, suspended works of art, mixed media, paintings, illustrations, graphics, photography, furniture and even poetry. The program always reserves at least 50% of its commissions to DC artists or artists represented by DC galleries to ensure that our tax dollars are reinvested back into our local community. Even artists from outside of D.C. typically contribute to our local creative economy by working with local fabricators, printers, equipment rental outfits and installers – some of whom have even taken on emerging artists as assistants for installation and as mentees. All in all, we have a profound and deep gratitude for the artists, architects, construction teams and community who contribute to each commission.

The Department of General Services (DGS) has a mission to elevate the quality of life for the District with superior construction, first-rate maintenance and expert real estate management. By building and maintaining safe and green state-of-the-art facilities which foster economic growth and elevate educational environments, our trusted and skillful employees create modern and vibrant communities across all of the District of Columbia.

The Department of General Services (DGS), a relatively newly-established District agency, provides cost-effective, centralized facility management services. In October of 2011, the agency assumed the functions and responsibilities of the Department of Real Estate Services (DRES), Office of Public Education Facilities Modernization (OPEFM), Municipal Facilities: Non-Capital agency, and the capital construction and real property management functions of several other District agencies.

DGS improves the efficiencies of basic services, while removing redundancies, to provide the most cost-effective management and ensure the best value of the District's property acquisition, construction and maintenance resources.

## **Eligibility**

The competition is open to professional artists with a minimum of five years of site-specific and/or public art experience. Some categories are restricted to artists from Washington, D.C. or artists who are represented by a D.C. gallery. Artists should have demonstrated experience working with community representatives, youth, businesses and government entities. In addition, the selected artist shall actively engage and collaborate with local residents.

## **Selection Criteria & Process**

The selection panel, representing diverse interests and expertise, will review images submitted by artists and recommend (3) three to (5) five Finalists for each project for the first (1<sup>st</sup>) round. Each Finalist will be awarded a \$500 honorarium to create a site-specific design proposal that includes a rendering, an itemized budget, a project timeline, and a project narrative. For the second (2<sup>nd</sup>) round, the selection panel will review the design proposals, references will be checked and then (1) one finalist/team for the project will be recommended. Finalists will be notified by email. The artist's presentation of the site-specific proposal to the panel will be held virtually via "GoTo Meeting." Please note the Calendar and Timeline below.

Local finalists are welcome to attend the site visit (but DGS will share pictures to everyone via email)

The Public Art Evaluation Criteria used for Round 2 finalists will consider the artistic content, community engagement & impact, and capacity & sustainability

## **Artistic Content**

The applicant's work sample and support materials (brochures, articles, letters of support, etc.) demonstrate high standards of artistic excellence within the chosen discipline(s);  
Artist(s) and/or applicant's written concept exhibits high quality, innovation and creativity  
Applicant has experience with site specific public art projects and uses personnel with demonstrated arts expertise (such as arts administrator, professional artists) to plan and implement artistic content;  
The described project, goals and schedule of planned activities are feasible;  
The applicant demonstrates a commitment to hiring DC-based artists, where applicable, to deliver artistic content (such as arts administrators, professional artists); and  
Artist(s) and/or applicant demonstrate the ability to translate artistic discipline to project participants.  
The Artist's portfolio of work is feasible for this particular project.

## **Community Engagement and Impact**

Project provides shared learning opportunities in the District that facilitate a greater participation in the arts, relative to the artistic discipline  
Applicant demonstrates sensitivity to the cultural, ethnic and economic background of the participants and the residents of the District of Columbia  
Project addresses significant diversity of expression; Project addresses needs of the community;  
Project location(s) and presentation(s) are accessible to persons with disabilities; and  
Applicant has substantive experience working with community representatives, landscape architects, business and government entities

Notes:

2D: Two-dimensional. 2D pieces, typically wall-mounted, can be either bas relief, mixed media, painting, or printed. 2D pieces shall not protrude more than 4" from the wall surface and shall be kid-safe.

3D: Three-dimensional. Typically for exterior or interior-suspended. Works shall be child-friendly, meaning touchable (if in reach as opposed to suspended works for example), kid-safe and durable.

There are two (2) selection processes:

Request for Qualifications (RFQ), whereby an Artist and/or Team submits images of prior work demonstrating a minimum of five years of site-specific public art experience.

**APPLICATION DEADLINE: May 29, 2023**

**SEMI-FINALISTS ANNOUNCED: June 20, 2023**

The finalist for each location will be determined through an Art Selection Committee selection process. Due to the quantity of artwork being commissioned, the Selection Committee reserves the right to direct commission and/or select artists who applied for one commission location for any other location. This will be a commission for a new original permanent work of art made specifically for the site. A site visit will be conducted in concert with the architect and general contractor prior to the submittal of a site-specific design proposal and photos will be shared with out-of-town finalists, or finalists who are otherwise unable to attend the site visit.

**SITE SPECIFIC DESIGN PROPOSAL DEADLINE: August 23, 2023**

Site Specific Design Proposals shall include or consider the following:

- Fabricated from durable, low-maintenance material that can withstand the elements and requires minimal maintenance. This work will be permanently installed in a school or recreation center and must be able to withstand in an environment of very rigorous usage
- The work commissioned is for permanent installation and therefore should last for at least 50 years.
- Incorporate context of the local community, with sensitivity to the history, traditions and iconography that uplift the pride of the community.
- Adhere to requisite ADA and safety regulations.
- Engaging and enjoyable to individuals of all ages and backgrounds.
- DGS will prepare the site for installation, which may include blocking walls for reinforcement, concrete pads for exterior works and lighting. HOWEVER, the artist shall provide all installation, including fabrication, delivery, lifts, cabling, bolting, and other similar items. The artist shall work with DGS to confirm installation arrangements.
- We do have a list of local museum installers, rental companies and printers that can be of assistance if needed.
- Since the permanent installations will be located in very active environments (schools, shelters, recreation centers, etc.), it is crucial that your proposal consists of materials and/or coatings that are durable. For instance, for paintings and other flat surfaces, we require two (2) coats of UV/graffiti protection. For paintings, we typically have them pasted onto the surface with a simple wood frame built around it – so that if the work needs to be removed in the future, it can be saved and carefully removed from the original location. If the artwork is installed at human height level, your work should be able to withstand touching and be extremely durable and easily cleaned. These details can be fleshed out in final design but should be accounted for in your budget.
- **Three (3) References from recent projects**

**Capacity and Sustainability**

The applicant is sufficiently stable, in terms of arts expertise, organizational capacity, and financial status to implement the proposed project;  
 The applicant demonstrates the internal capacity to administer the project and has appropriate financial monitoring systems in place to track expenditures  
 The applicant’s budget information is detailed, accurate, feasible, and directly related to the project. All items are eligible expenses;  
 The applicant has experience in producing similar public art projects; The work of art is designed to last for at least 50 years; and  
 The design proposal and the selection committee’s recommendations will be forwarded to the DGS for review and final approval. The artist whose design is approved will then enter into an agreement with DGS for final design, fabrication and installation of the artwork.

The final selection is conditioned upon a positive reference check.

**Project Timeline**

Public Art Timeline		
Activity	Start Date	End Date
Call-2-Artists/ RFQ Advertised on DGS's Website		Friday, May 5, 2023
RFQ Application Deadline for Artists		Monday, May 29, 2023
Semifinalists Notified and Announced	Tuesday, June 13, 2023	to Tuesday, June 20, 2023
Site Review & Share Photos With Out-of-Town Artists	Wednesday, June 21, 2023	to Wednesday, July 12, 2023
Site Specific Proposal Deadline		Wednesday, August 23, 2023
Consensus Meeting w' Panel to Confirm Winning Artists	Friday, September 29, 2023	to Friday, October 13, 2023
Announcement and Winning Artists Notified	Friday, October 13, 2023	to Friday, October 20, 2023
Artist's Jobsite Review, or Photos Shared, Survey	Monday, October 23, 2023	to Monday, November 6, 2023
Final Design Mtg, Contracts Issued, Process 1st Payment	Tuesday, November 7, 2023	to Tuesday, November 28, 2023
Fabrication, Delivery and Installation	Wednesday, November 29, 2023	to Friday, June 28, 2024
Installation Deadline		Friday, June 28, 2024

## RFQ SUBMISSION REQUIREMENTS

### 1. Round One – Complete the On-line Form Located at:

<https://dgs.dc.gov/page/dgs-solicitations> - then choose which commission(s) for which you wish to apply. There is one on-line application this year, on which you can apply to all properties at the same time. However, you will need to download each Call to Artists to access the pdf that has art package with the floor plans and elevations for each project.

### 2. Round Two – Submit the Design Proposal(s)

TO SUBMIT PRESENTATION(S) FOR ROUND 2:

-PRIOR TO THE VIRTUAL SITE-SPECIFIC PROPOSAL PRESENTATION, ARTISTS SHALL SUBMIT THE DESIGN PROPOSAL(S) AND ANY DIGITAL MODEL THAT THE ARTIST MAY HAVE. DGS WILL UPLOAD THE PRESENTATION AND WILL FACILITATE THE PRESENTATION OF YOUR PROPOSAL WHEN IT IS YOUR TURN TO REVIEW BASED ON A TIME SLOT THAT DGS PROVIDES. THE PRESENTATION SCHEDULE WILL TYPICALLY ALLOW EACH ARTIST TEN (10) MINUTES EACH FOR PROPOSAL PRESENTATION (5 MINUTES FOR DESIGN AND 5 MINUTES FOR Q & A).

-THE PRESENTATION WILL BE HELD VIRTUALLY VIA GOTO MEETING, INCLUDING ANY DIGITAL MODEL THAT THE ARTIST MAY HAVE.

### 1. QUESTIONS – E-mail to [sandy.bellamy@dc.gov](mailto:sandy.bellamy@dc.gov). Do NOT leave questions on voice mail. Questions and answers will be shared with all participants.



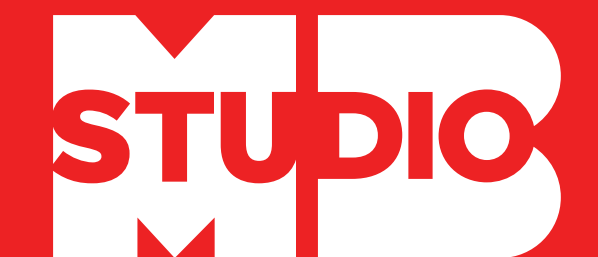
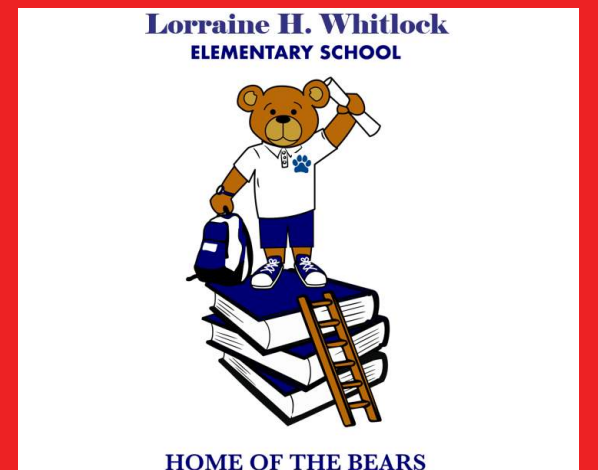
# LORRAINE H. WHITLOCK ELEMENTARY

(FORMERLY AITON)

533 48TH PL NE, WASHINGTON, D.C.

ART PACKAGE REQUEST FOR PROPOSAL

MARCH 17, 2023





## TABLE OF CONTENTS

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- 1 INTRODUCTION
- 2 APPROACH TO IMPLEMENTATION
- 3 ART OPPORTUNITIES



The Lorraine H. Whitlock Elementary School is unique in its natural settings, role in the rich history of Washington, DC and within Ward 7. The proposed modernization design will enhance these features, from an overall massing strategy orienting and engaging the natural elements of Watt's Branch creek, utilization of an eastern hardwood forest strata to guide the approach to the in interior design, and finally the careful restoration of the architecturally significant existing entry and 4 story structure.

In a similar fashion, Art that will be purposefully commissioned for the modernized Lorraine H. Whitlock Elementary should reflect and derive from the site's natural setting, an eastern hardwood forest, the existing architecture of the school, and the school's interest in strengthening the role of the arts within its student community. Finally, honoring the legacy of Lorraine H. Whitlock's role as educator and community member, who incidentally lived most of her life across the street from the school, will further enhance the special character of the project to support the overall educational experience.

**GUIDING PRINCIPLE 1- NATURAL SETTING:** The new Lorraine H. Whitlock Elementary School design leverages its relationship to nature to create unique learning opportunities and enriching educational environments through views, connections, natural materials, and dappled lighting.

Overall architectural design

- Orients public program of big box spaces to views/connections to Watt's Branch
- Orients education spaces (library, learning terrace, classrooms) to educational outdoor classroom in southern "bowl" condition

Interior Design and Wayfinding

- Discovery Commons emphasis on verticality/growth and natural materials
- Wayfinding as metaphor between child's growth and forest strata

**GUIDING PRINCIPLE 2- HISTORY AND THE ARTS :** The new Lorraine H. Whitlock Elementary School design improves upon its existing history and relationship with the community by refreshing and creating a new civic presence, with improved community and performing arts spaces.

Overall architectural design

- Creates a new Civic Presence on 49th St through significant architectural scale and new entry
- Maintains the historically significant character of the original West entry

Interior Design and Wayfinding

- Utilizes the historically significant lobby as a connector between the historic existing structure and the new addition





UNDERSTATED ENTRY TOWARD RESIDENTIAL SCALE ON 48TH



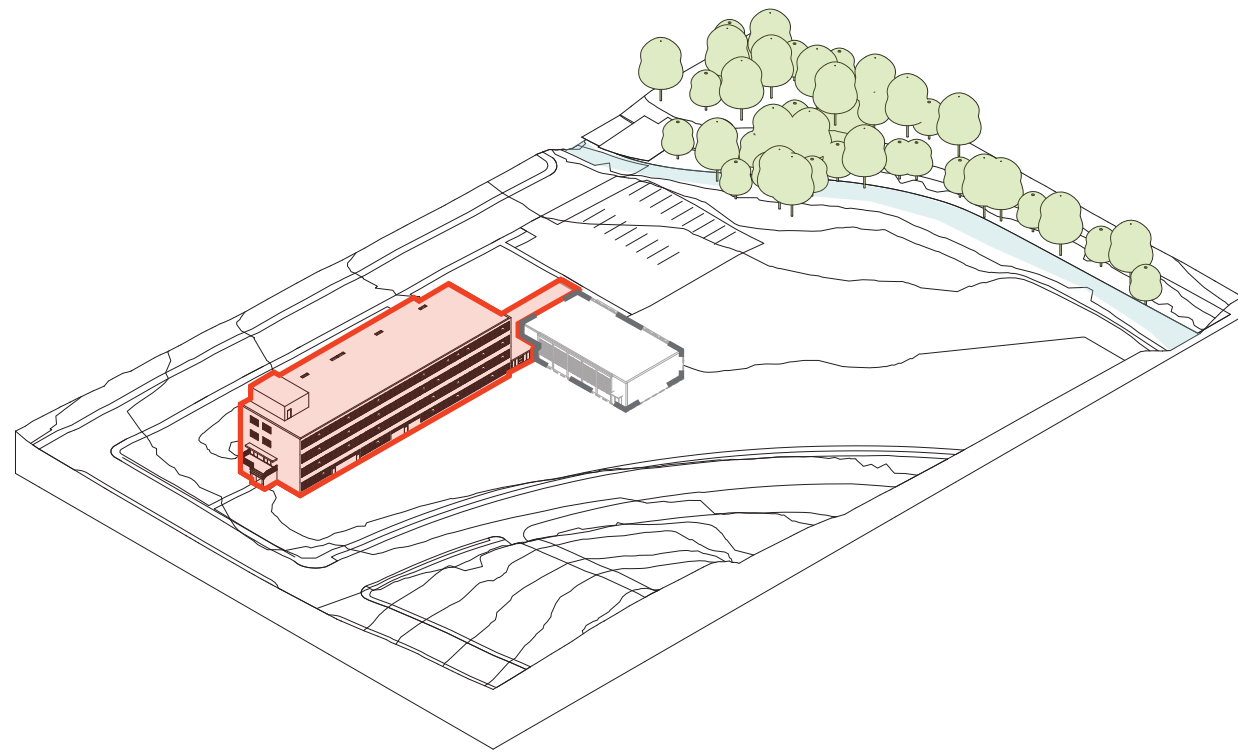
SECONDARY ENTRY AT FITCH PL CUTS THE "BOWL" OF THE SITE INTO 2 ZONES



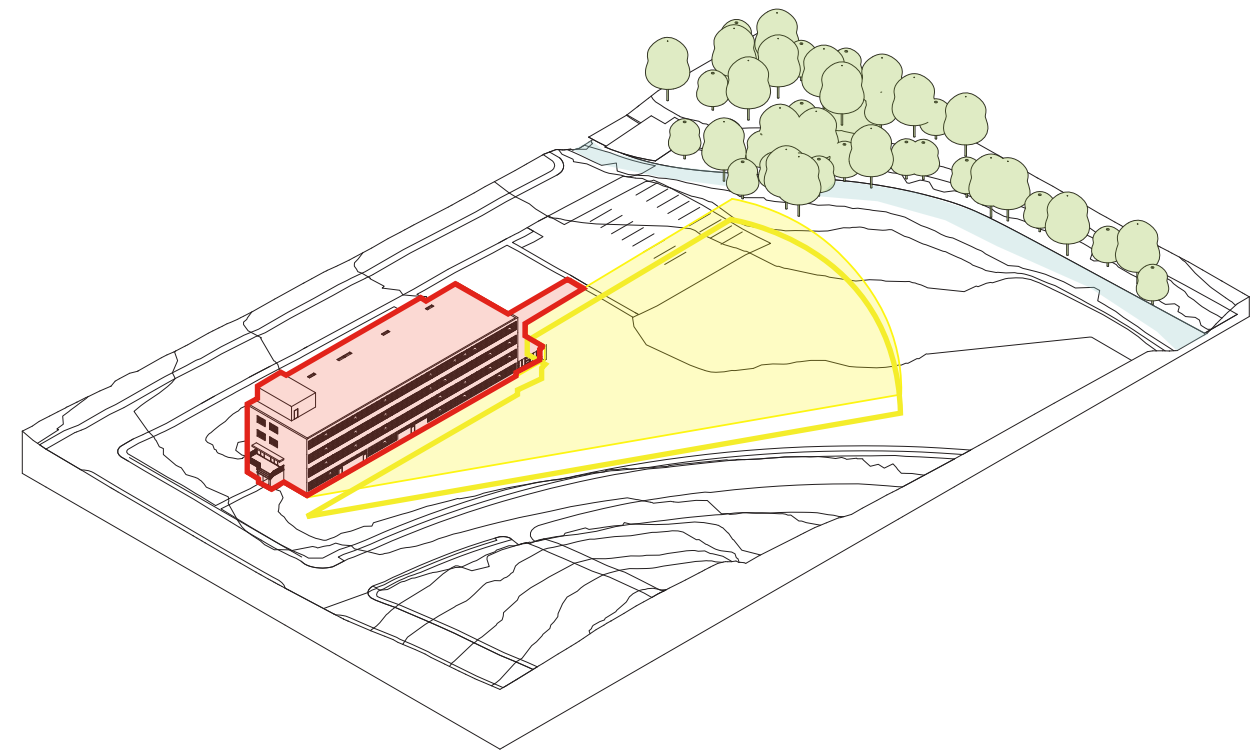
TREE LINED SIDEWALK AT 49TH ST CREATES VISUAL CONNECTION BETWEEN SCHOOL AND NEIGHBORHOOD



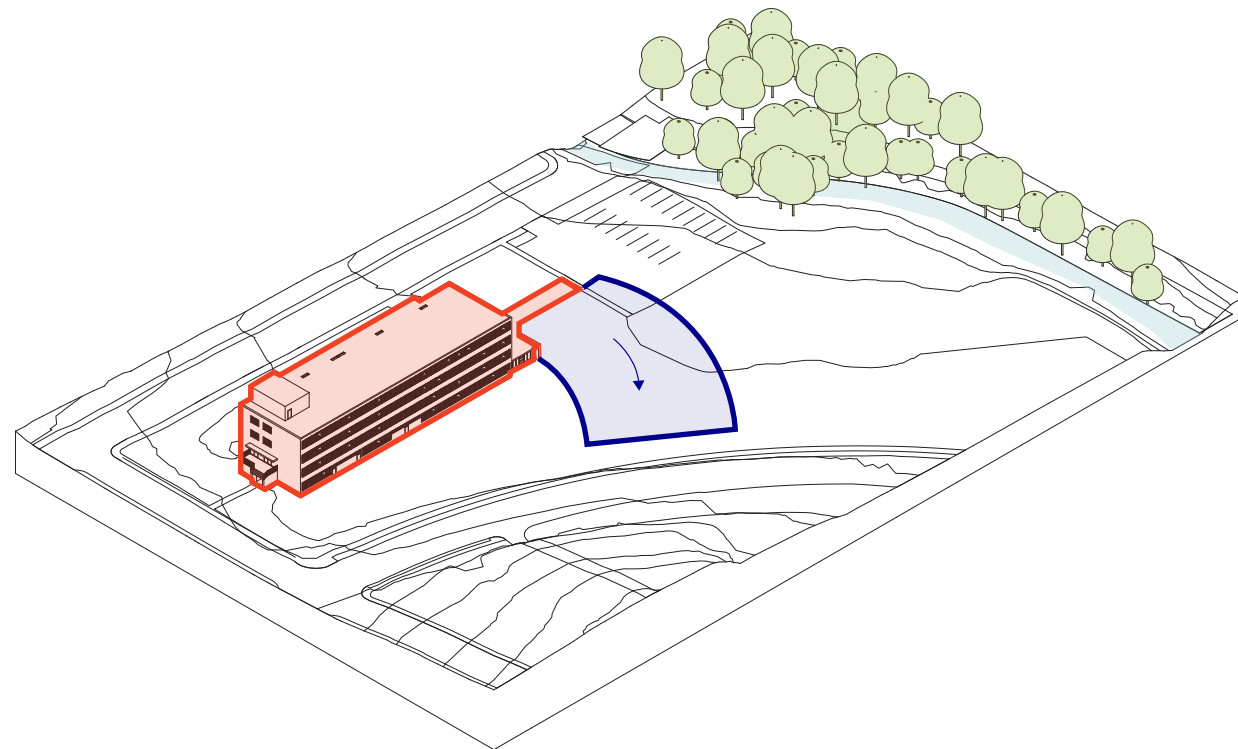
EXISTING APPROACH VIEW FROM THE NORTH ALONG 49TH ST



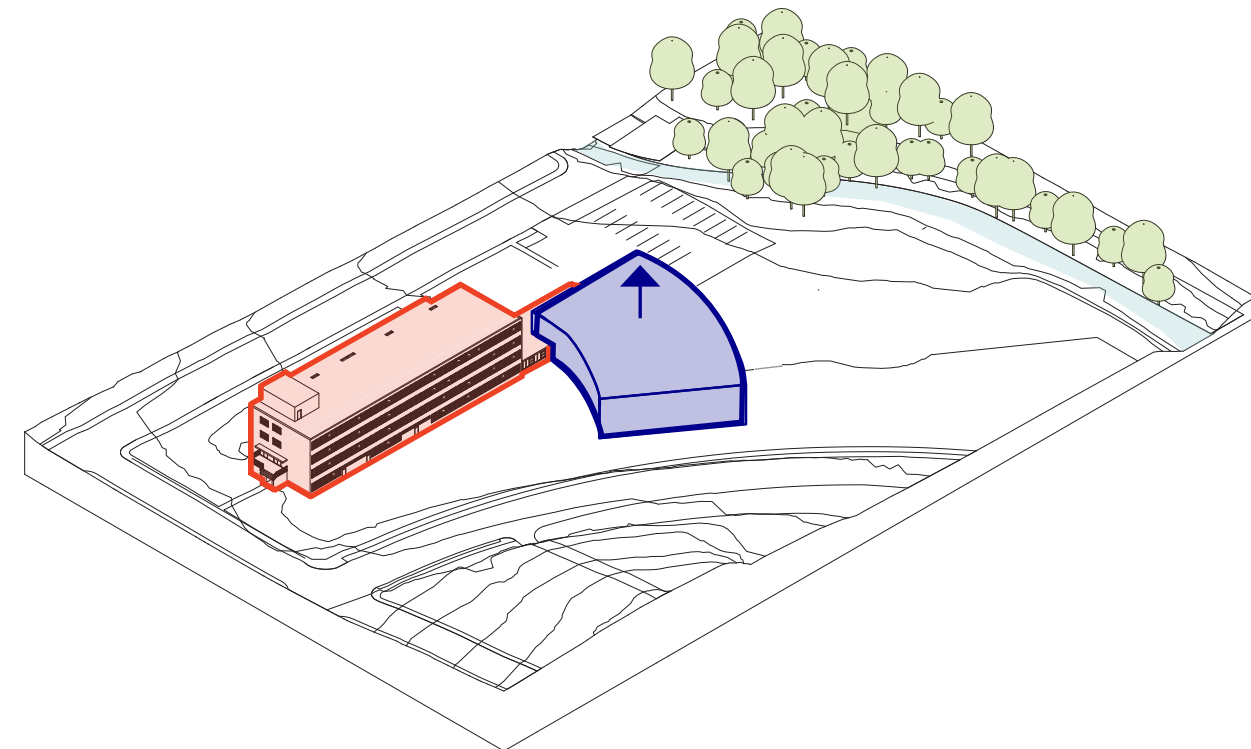
**STEP 1 : PRESERVE EXISTING CHARACTER DEFINING FEATURES**



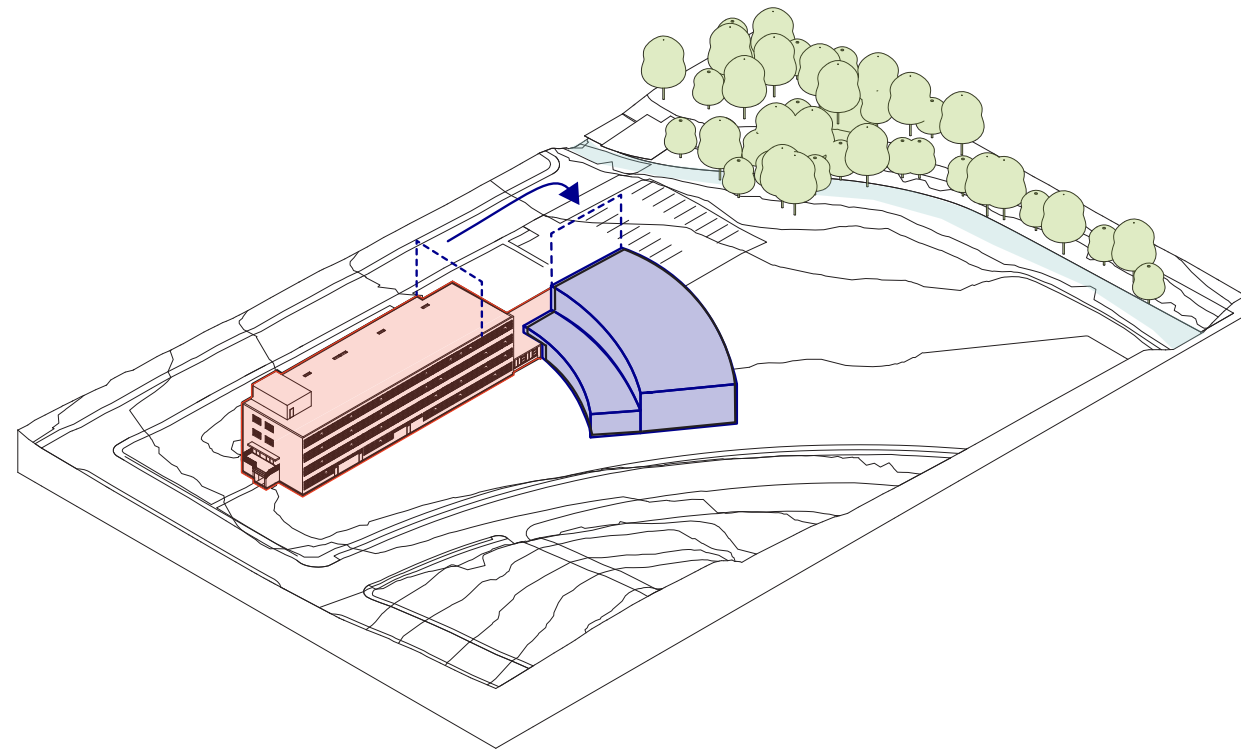
**STEP 2 : REORIENT BUILDING AND SITE TO BETTER LINK WITH CONTEXT**



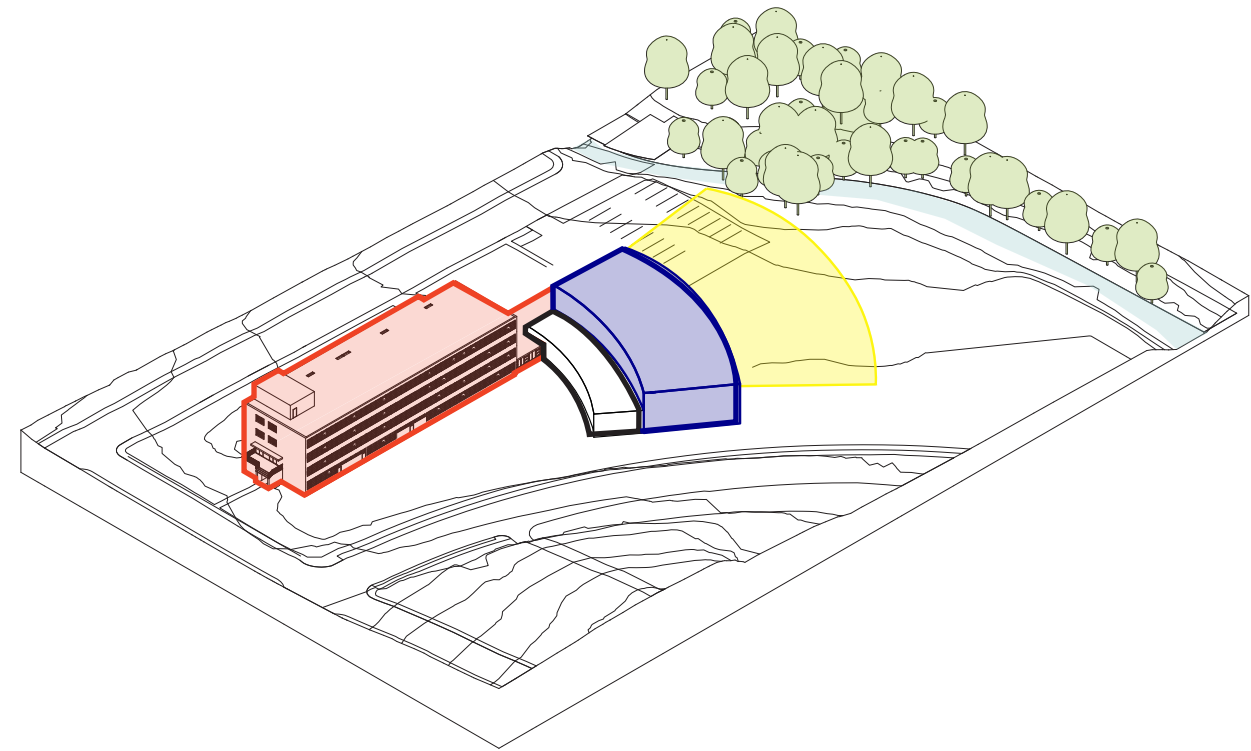
**STEP 3 : LOCATE COMMON USE SPACES TO ENGAGE WITH SITE AND NEIGHBORHOOD EDGE**



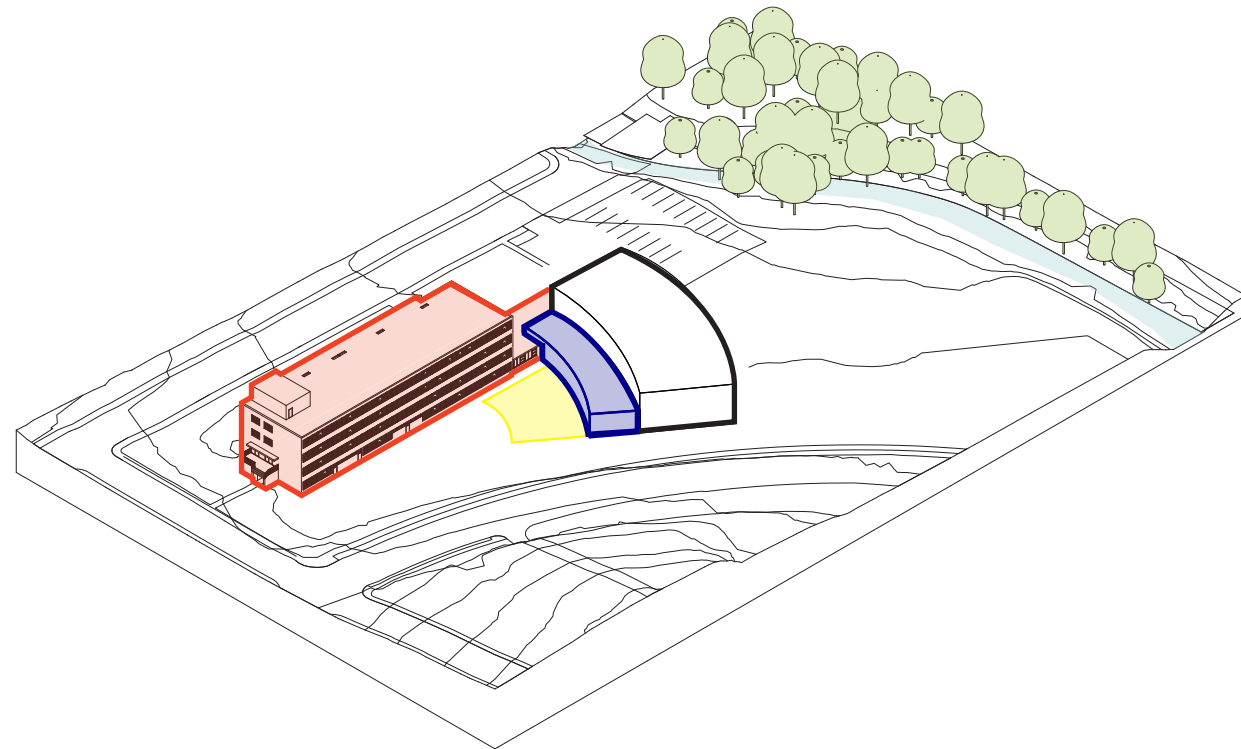
**STEP 4 : EXTRUDE THE MASS TO FIT THE PROGRAM**



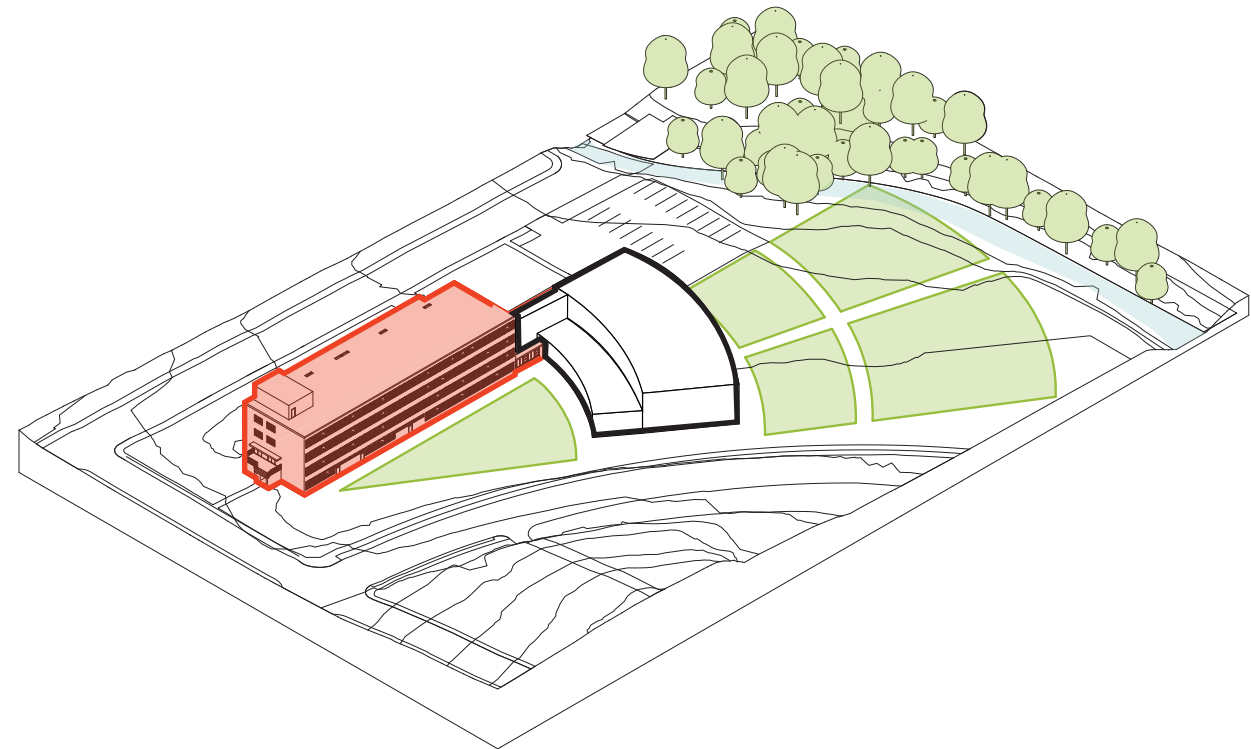
**STEP 5 :** RETAIN WIDTH OF EXISTING BY LOWERING EXCESS MASSING TO EXISTING LOBBY HEIGHT



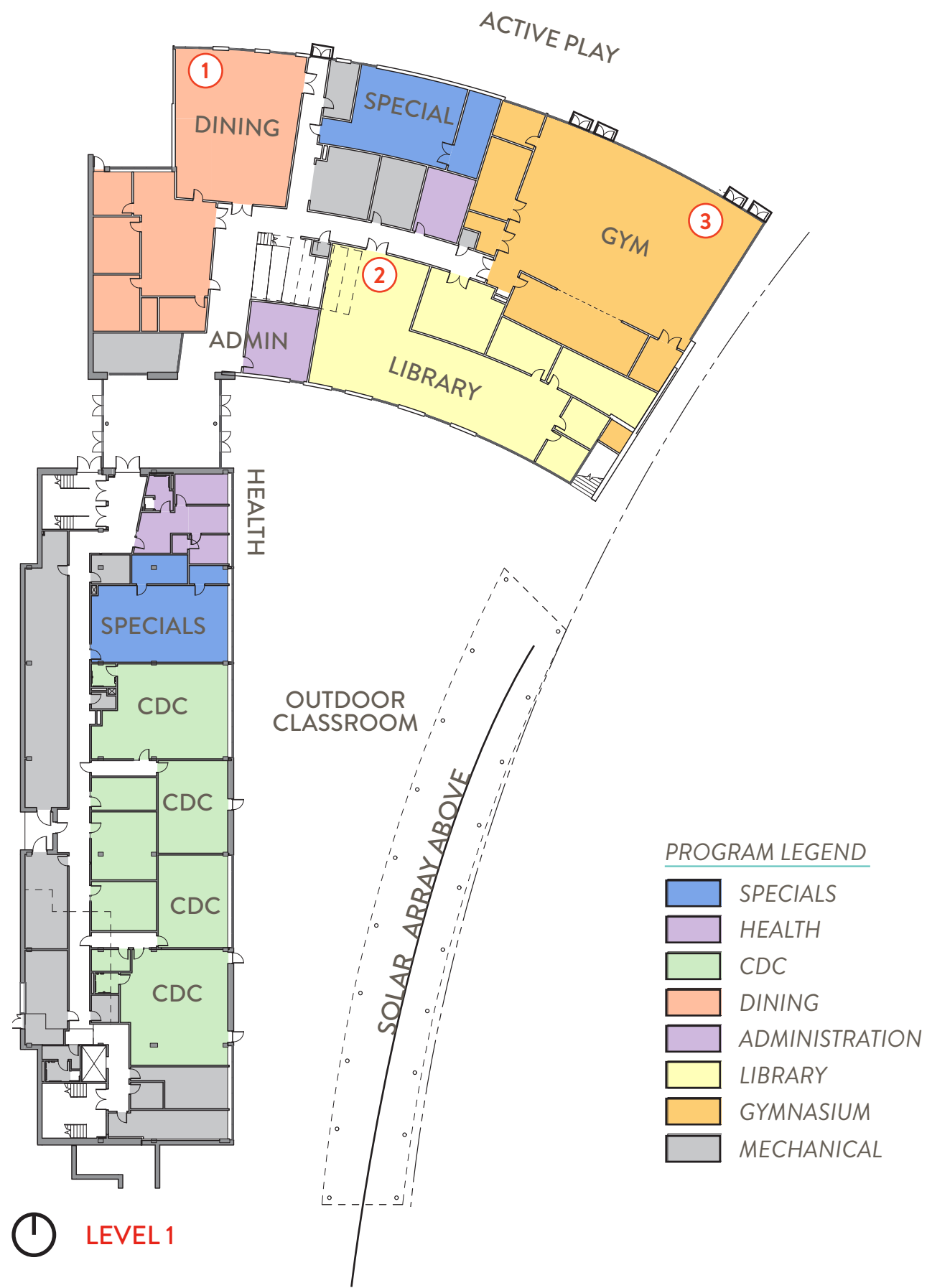
**STEP 6 :** GYM AND CAFETERIA OPEN TO NORTH AND CIVIC ENTRANCE



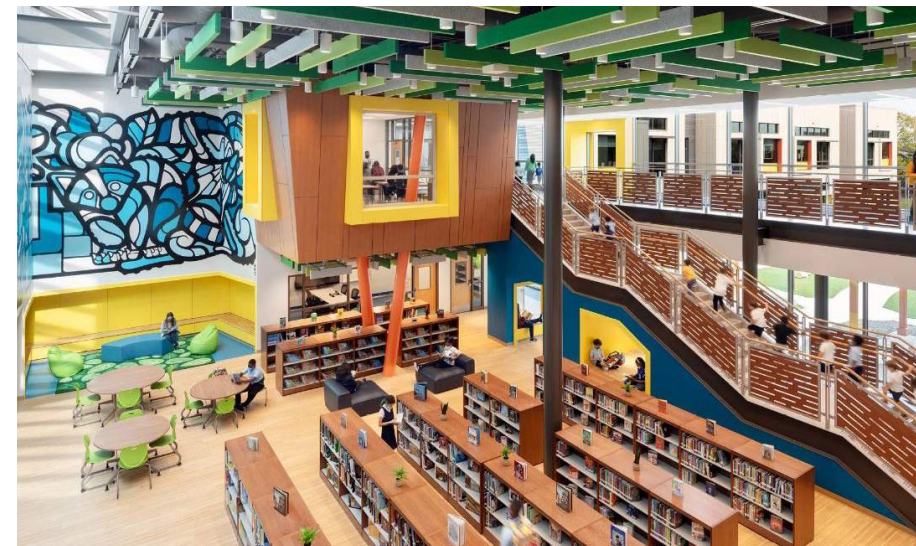
**STEP 7 :** LIBRARY ACCESSES OUTDOOR CLASSROOM AND BOWL



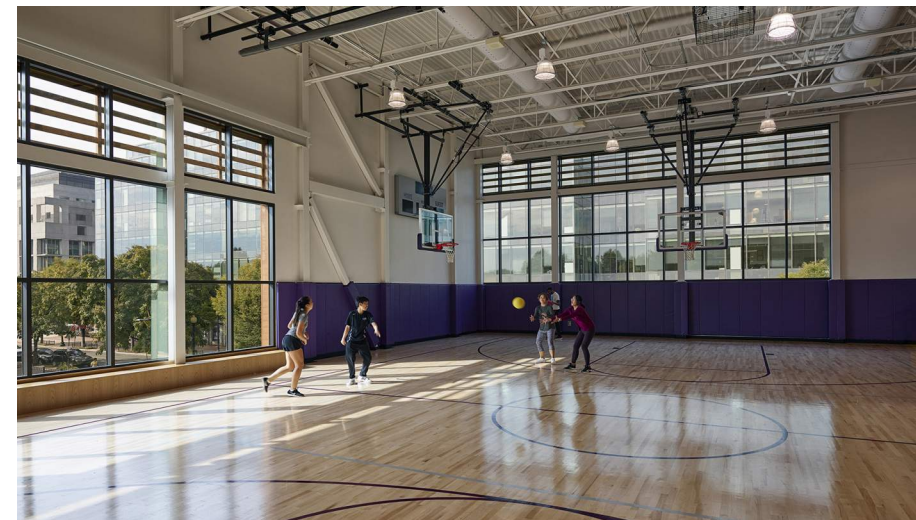
**STEP 8 :** LINK BUILDING TO SITE THROUGH IMPROVED LANDSCAPES



1. Dining Space with views to nature



2. Library open to circulation to create connectivity



3. Gym with natural materials and large clerestory windows

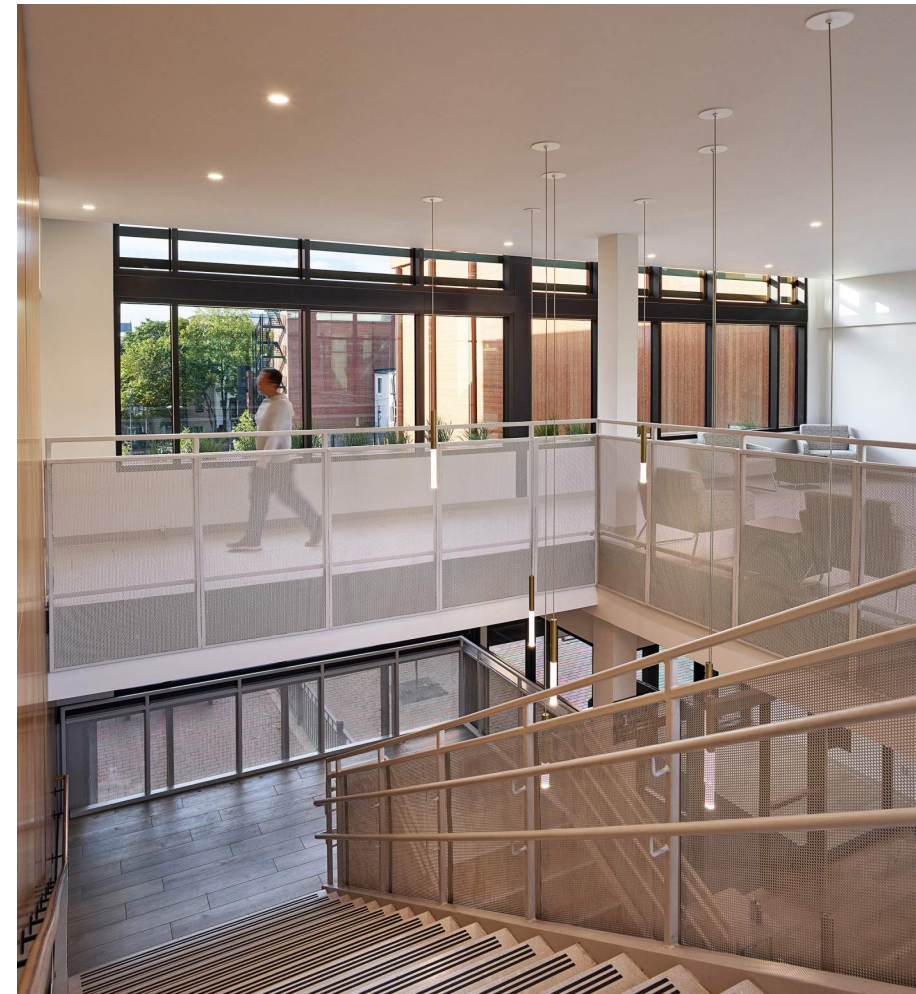


**PROGRAM LEGEND**

Blue square	SPECIALS
Purple square	HEALTH
Light blue square	CLASSROOM K-1
Light cyan square	CLASSROOM PK-S
White square	DISCOVERY COMMONS
Grey square	MECHANICAL

LEVEL 2

1 INTRODUCTION | LEVEL 2 PLAN

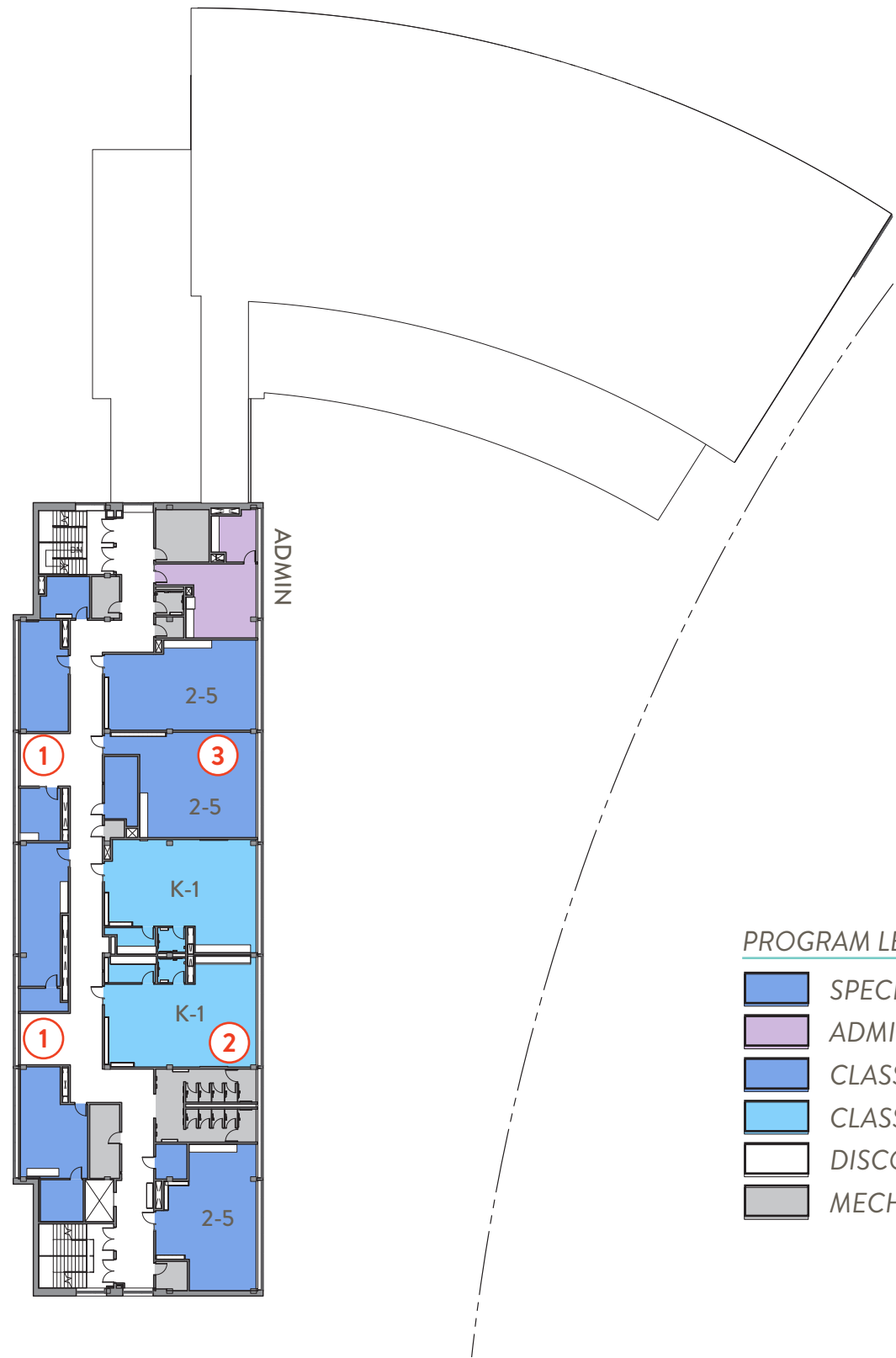


1. Bright, multi-level Lobby and Discovery Commons

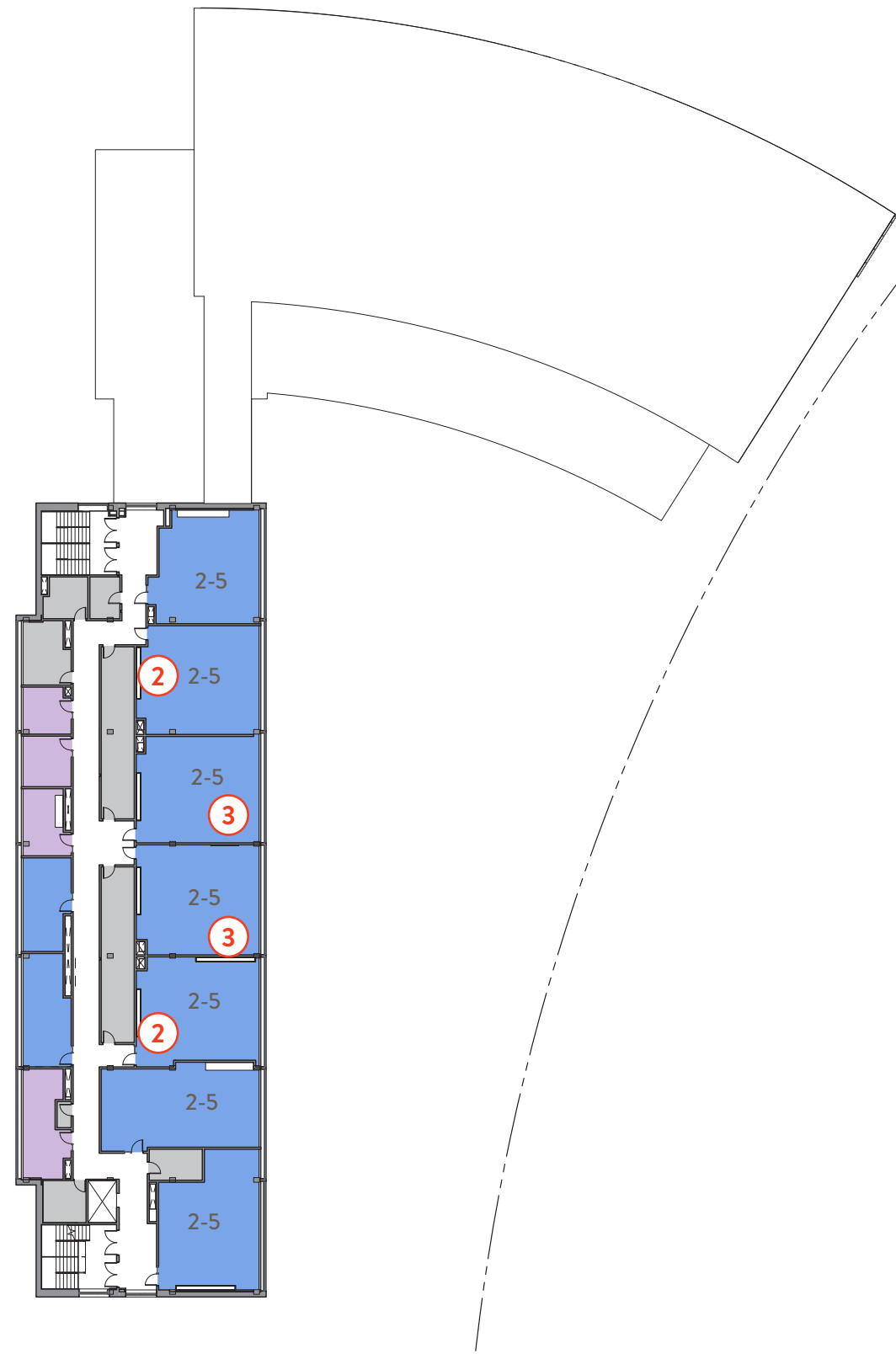


2. Light filled breakout spaces





🕒 LEVEL 3



🕒 LEVEL 4

**PROGRAM LEGEND**

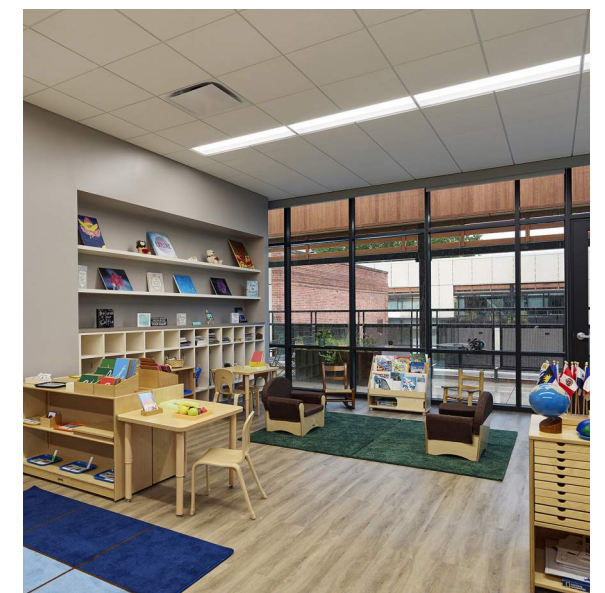
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<span style="display:inline-block; width:15px; height:15px; background-color:blue; border:1px solid black;"></span> CLASSROOMS 2-5
<span style="display:inline-block; width:15px; height:15px; background-color:lightblue; border:1px solid black;"></span> CLASSROOMS K-1
<span style="display:inline-block; width:15px; height:15px; background-color:white; border:1px solid black;"></span> DISCOVERY COMMONS
<span style="display:inline-block; width:15px; height:15px; background-color:gray; border:1px solid black;"></span> MECHANICAL



1. Single loaded corridor with break out spaces



2. Light filled and Modernized Classrooms



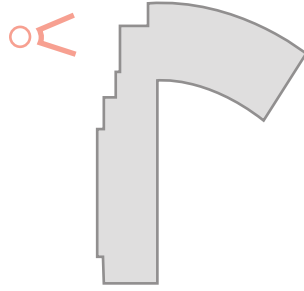
3. Classrooms with views to the east

WHITLOCK ELEMENTARY SCHOOL  
ART PACKAGE PRESENTATION | 9

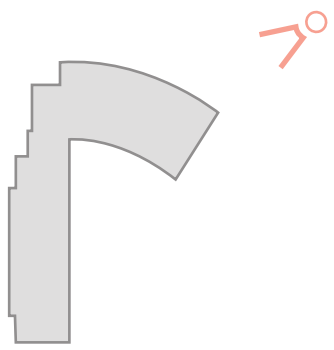


DISTRICT OF COLUMBIA  
PUBLIC SCHOOLS





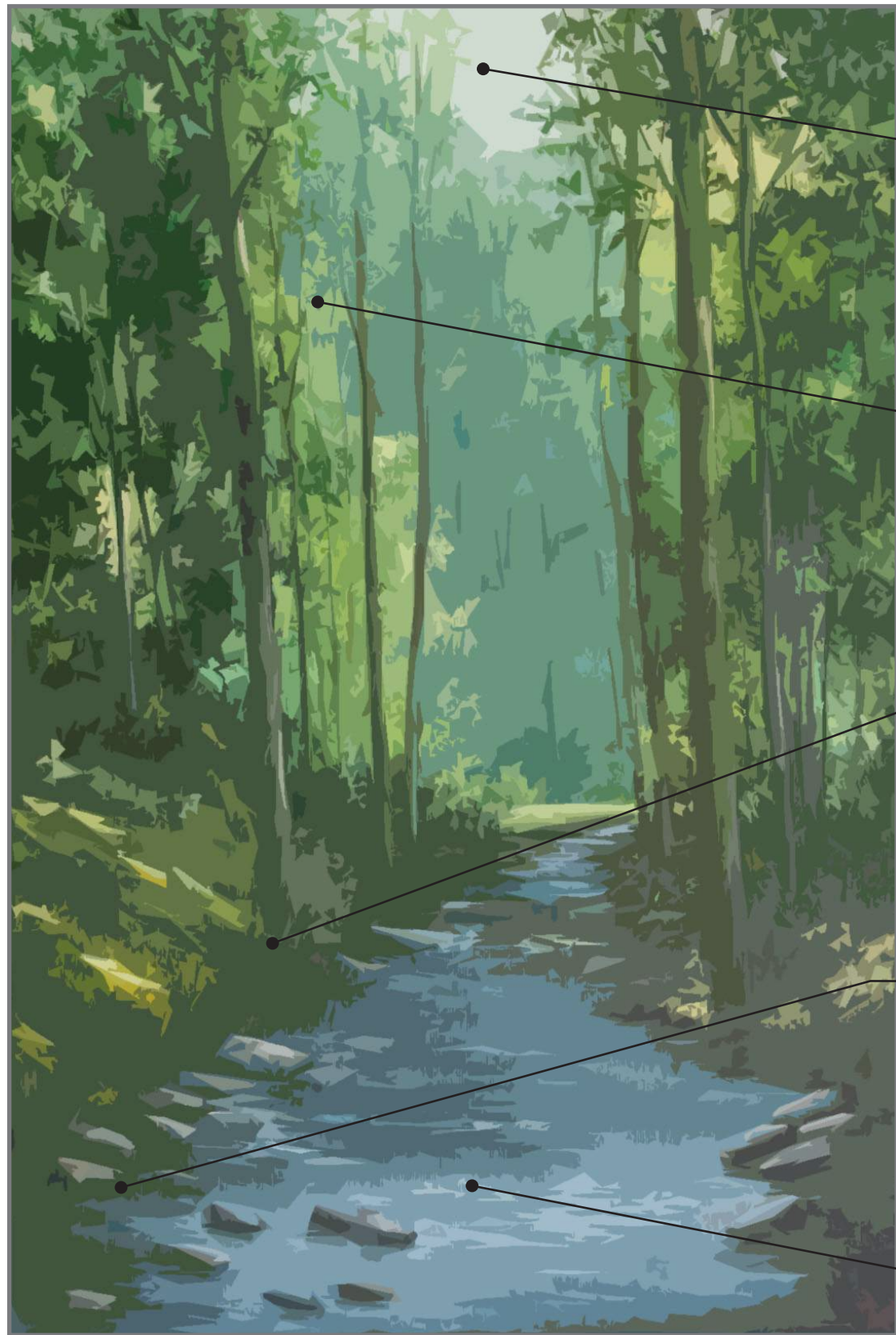






DISTRICT OF COLUMBIA  
PUBLIC SCHOOLS





EMERGENT LAYER / SKY



CANOPY LAYER



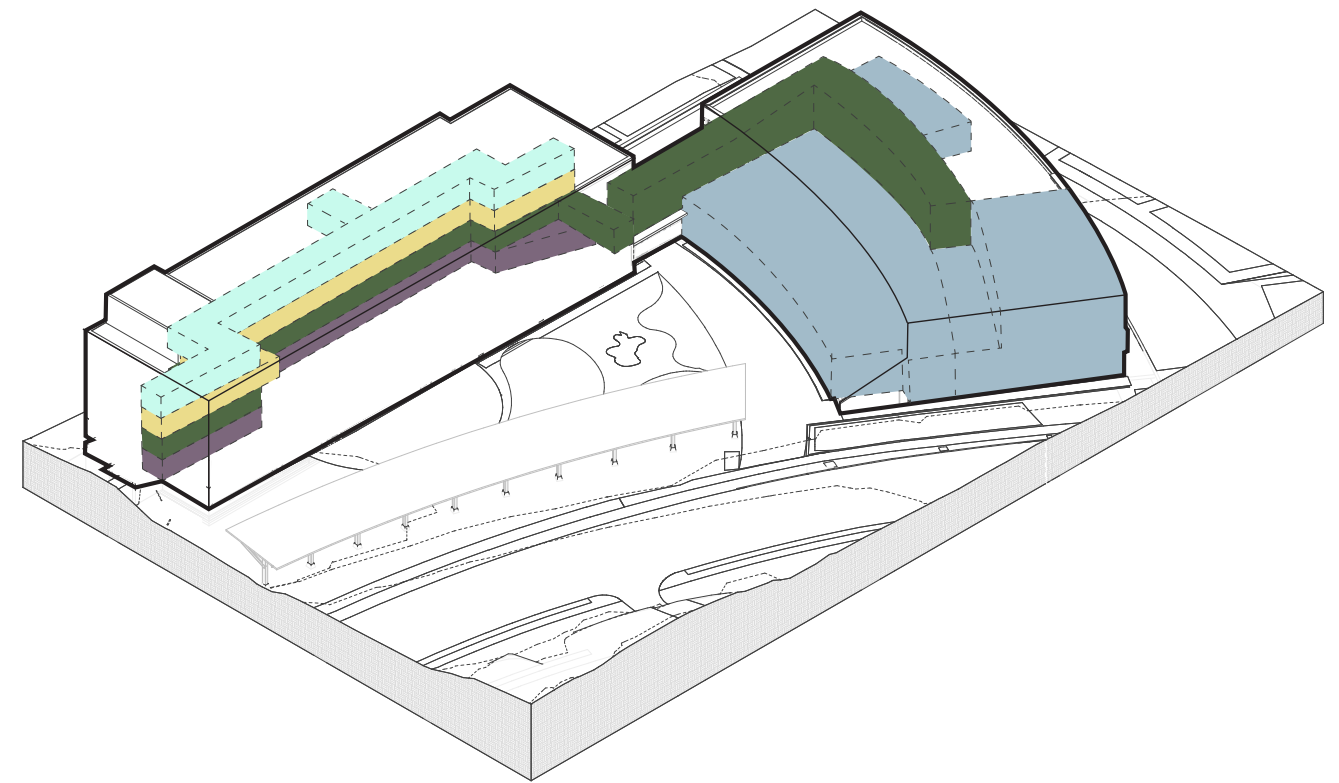
UNDER-STORY/SAPLINGS



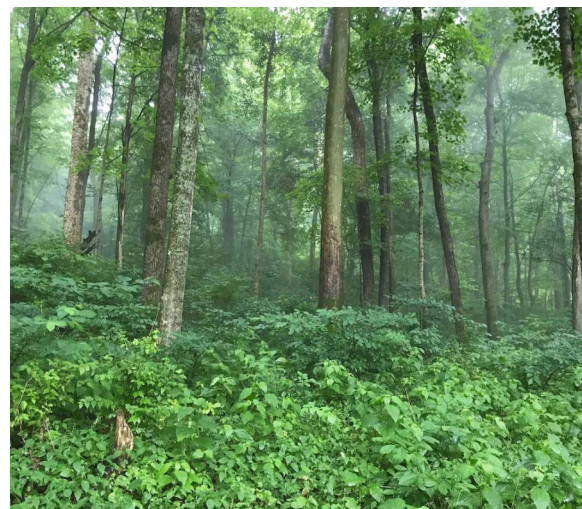
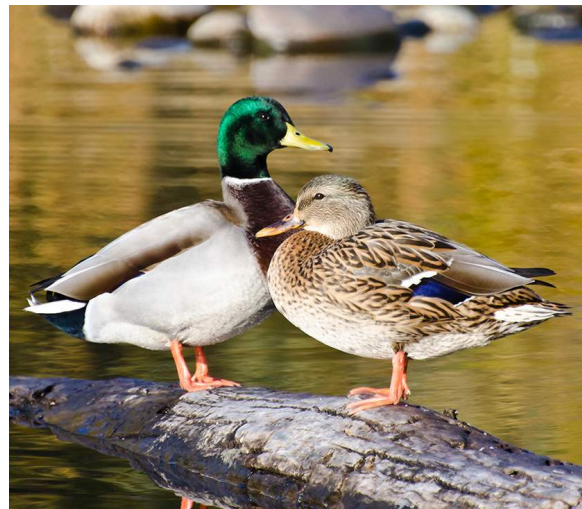
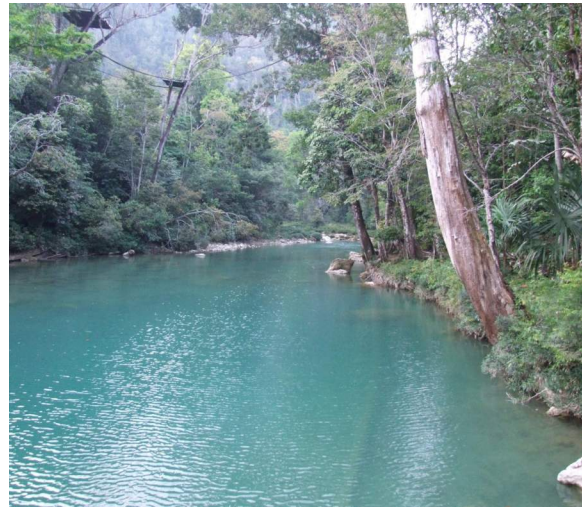
FOREST FLOOR



WATT'S BRANCH CREEK



- LEVEL 4
- LEVEL 3
- LEVEL 2
- LEVEL 1
- ADDITION (BIG BOX SPACES)



WATT'S BRANCH CREEK

FOREST FLOOR

UNDER-STORY/SAPLINGS

CANOPY LAYER

EMERGENT LAYER / SKY

WHITLOCK ELEMENTARY SCHOOL  
INTERIORS PRESENTATION | 14

1 INTRODUCTION | FOREST STRATA/WATT'S BRANCH PALETTE INSPIRATION



DISTRICT OF COLUMBIA  
PUBLIC SCHOOLS



BRICK

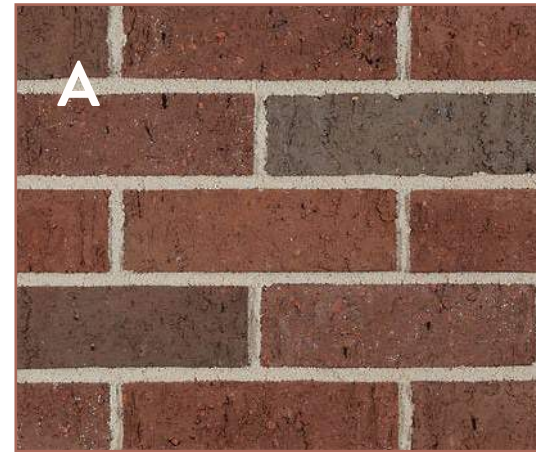


STONE

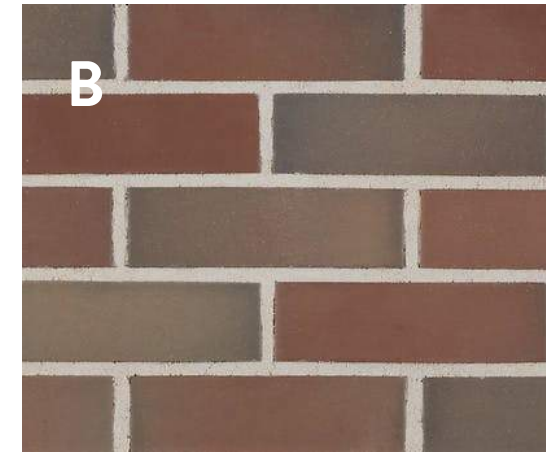


EXISTING

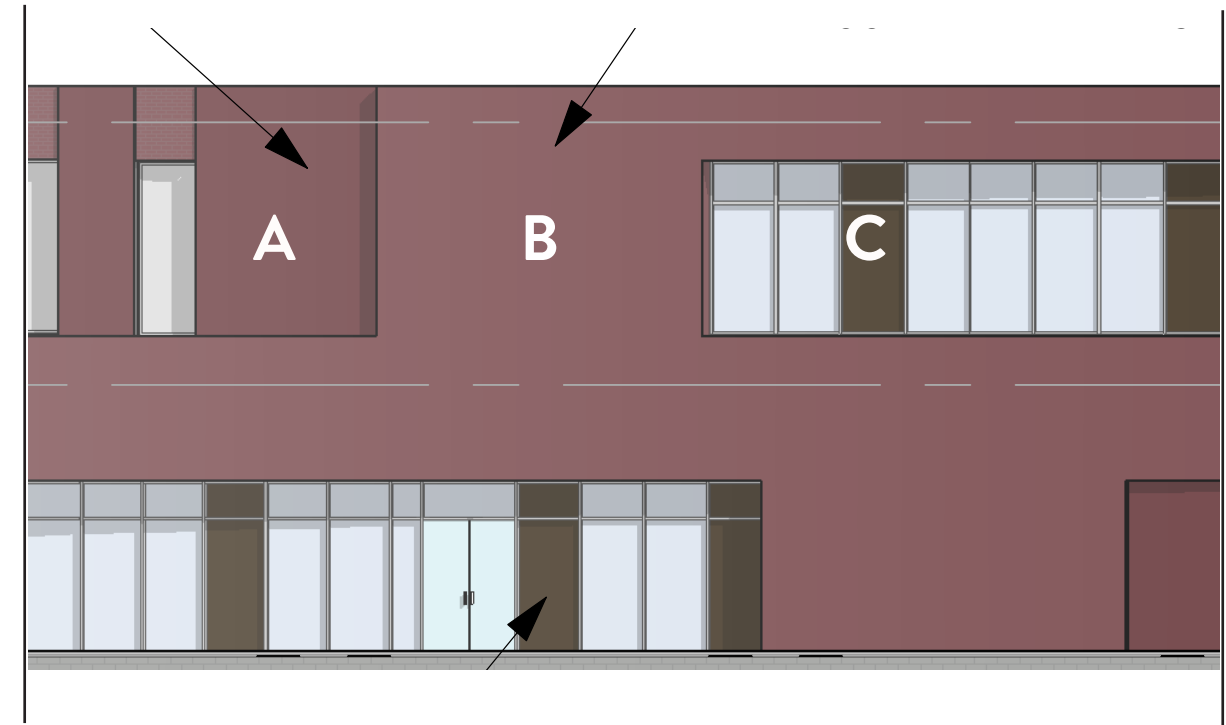
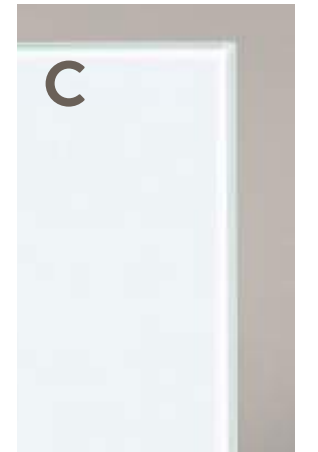
ROUGH PROJECTED BRICK



SMOOTH DARK RED BRICK



SPANDREL



ADDITION



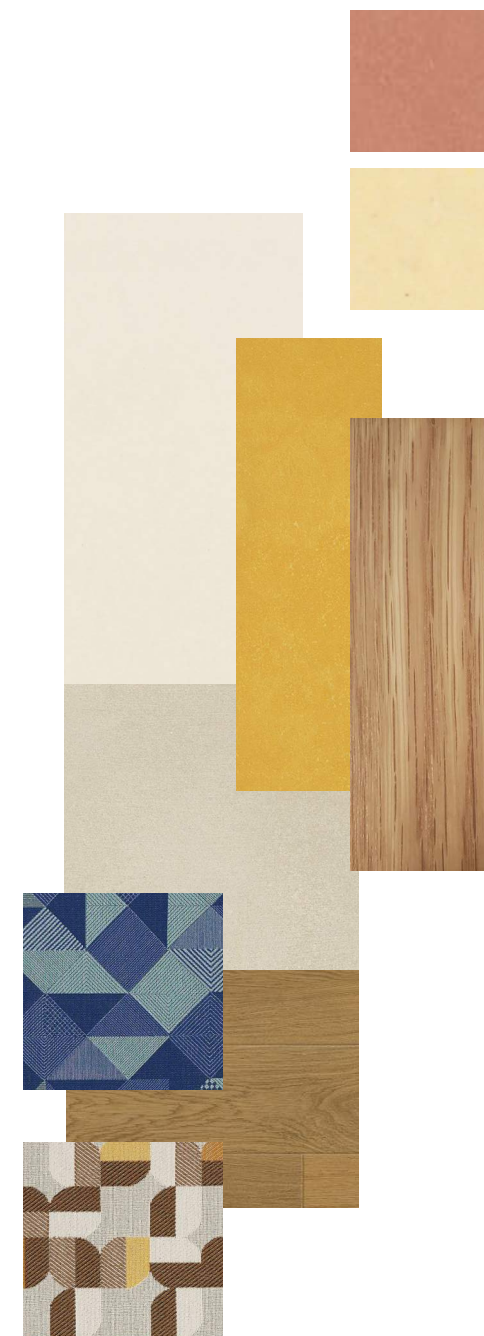
WATT'S BRANCH CREEK  
ADDITION (BIG BOX)



FOREST FLOOR  
LEVEL 1 (CDC)



UNDER-STORY/SAPLINGS  
LEVEL 2 (PRE K - 1)



CANOPY LAYER  
LEVEL 3 (K - 5)

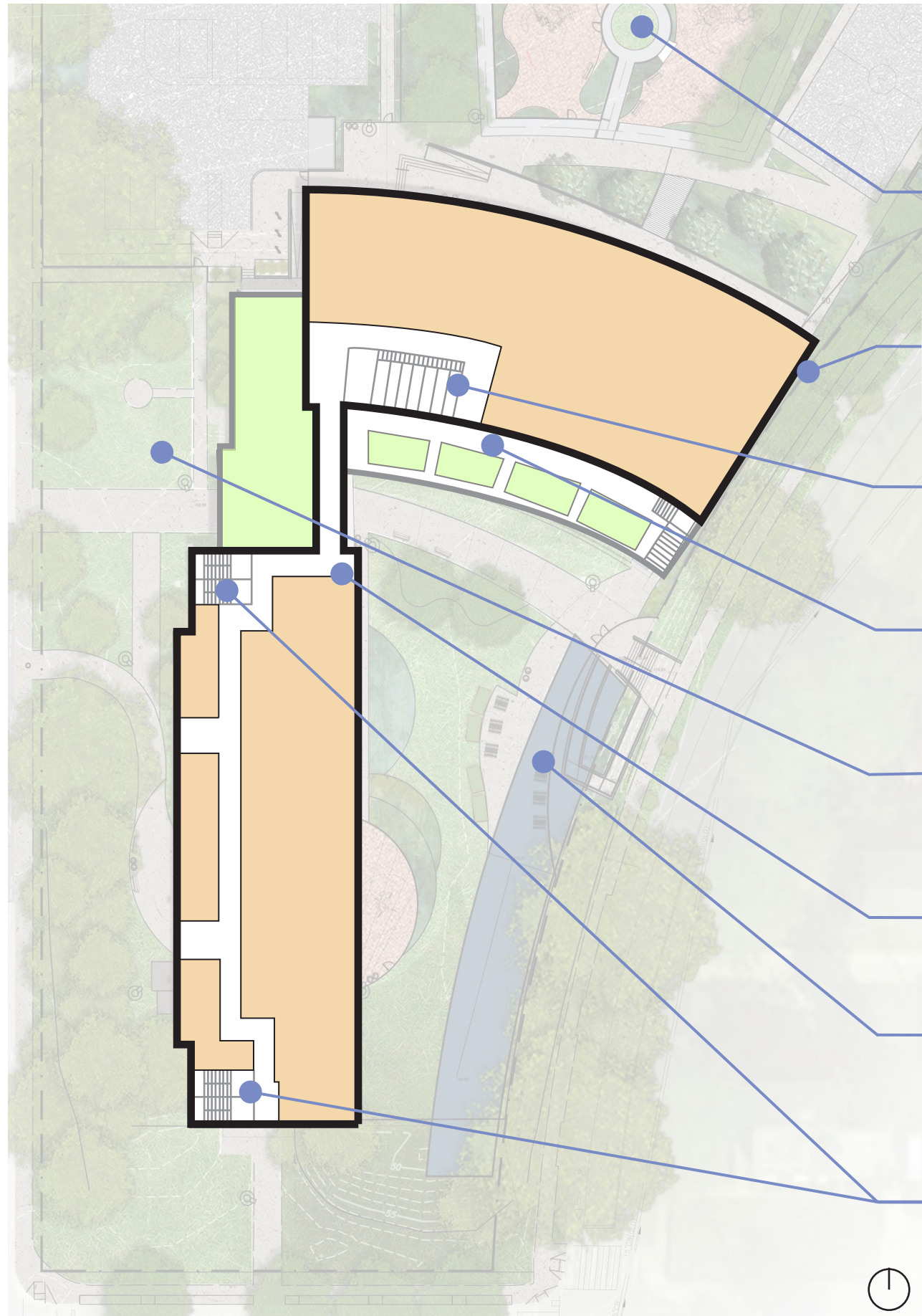


EMERGENT LAYER / SKY  
LEVEL 3 (2 - 5)

WHITLOCK ELEMENTARY SCHOOL  
INTERIORS PRESENTATION | 16



**2** APPROACH TO  
IMPLEMENTATION



**1. PLAYSPACE/LANDSCAPE**

*INTERACTIVE 3D BEACON*

**3. DISCOVERY COMMONS/BRIDGE**

*CEILING / HANGING ART*

**4. LIBRARY**

*CEILING / HANGING ART*

**5. WEST ENTRY**

*SCULPTURE*

**6. ADMIN SUITE**

*WALL ART*

**7. OUTDOOR CLASSROOM**

*INTERACTIVE FURNITURE/LANDSCAPE ELEMENTS*

**8/9. STAIRS**

*FLOORING/ MURALS*



ITEM #	NAME	LOCATION	MEDIA	SCOPE/DESCRIPTION	STYLE DESCRIPTION	APPROXIMATE DIMENSIONS
1		PLAYSPACE/LANDSCAPE	INTERACTIVE 3D BEACON**	Playful piece related to landscape design. Acts as a visual beacon to greater neighborhood community	Abstract - relationship with backdrop of watts branch (reflects, frames views, etc.) Playful - bold art in sports court/playground Interactive - sound, light, movement, etc.	10'x10' max footprint 10' max height
3		DISCOVERY COMMONS (233)	CEILING/HANGING ART**	Ceiling/hanging art integrated into overall design related to Forest Strata/interior design motif	Literal - highlights forest/flora/fauna with actual plants/wood Light - coloration and/or reflectivity of the piece interacts with light coming through window, emulating the dappled light of a forest Abstract - repetition of shapes/object referencing nature, such as leaves, birds, water, etc.	E° bay: 15'x16'      Center bay: 17'5"x16'      W° bay: 6'5"x16' Can be continuous across bays within NFPA compliance Art located in area above 2nd floor landing to be limited in total height to ensure NFPA compliance and to avoid low ceiling conflicts Proposed art's final mounting height and horizontal clearances to comply with sprinkler head clearances per NFPA 13.2.8.1.2 Ceiling height: 11'9" AFF (Lvl 2); Min hanging height: 10' AFF (Lvl 2) Max weight: 2000 lb per piece
4		LIBRARY (132)	CEILING/HANGING ART**	Abstract mobile/string art to build upon theme of Forest Strata/interior design motif	Outline - lighting effect of image/object Abstract - repetition of shapes/textiles Object - repetition of an object of importance to the school/community	W° bay: 15'6"x18'x3' max E° bay: 12'x18'x3' max Ceiling height: 12' AFF; Min hanging height: 10' AFF Proposed art's final mounting height and horizontal clearances to comply with sprinkler head clearances per NFPA 13.2.8.1.2 Max weight: 2000 lb per piece
5		WEST ENTRY	SCULPTURE**	3-D sculpture that relates to 60s modernism of original/restored school. Not climbable by design or pedestal to be provided	60's art movements- minimalism/environmental art relate best to the architecture Formal - object and it's relationship to space (location and scale) Material - mix industrial and organic materials to echo entry themes	10'x10' max footprint 10' max height
6		ADMIN SUITE (200-3 CORRIDOR)	WALL ART	Wall Art (Max 4" deep) celebrating the personal history of Lorraine Whitlock	Collage - combines portrait and other aspects of life Dimensional - add intrigue to portrait/depiction of neighborhood Home - local involvement and how she lived across the street	4'x4' max
7		OUTDOOR CLASSROOM	INTERACTIVE FURNITURE/ LANDSCAPE ELEMENTS	Playful piece related to landscape design that provides seating under shade structure of outdoor classroom. Located approx. at area A or B, but not both	Playful - unexpected movement, nature, or shapes found in familiar elements Mobile - to accommodate different way the outdoor classroom is used	18'x24' max footprint 6' max height
8		NORTH STAIR (100-2, 200-2, 300-2, 400-2)	FLOORING/MURALS	Similar to South Stair, develop by level related to Forest Strata/ interior design (dif't artist). Located on either existing concrete risers (A) or existing north CMU wall (B1), but not the same location as art in the South Stair	Style - literal vs. abstract Location - treads, walls, ceilings, handrails Material - paint, textile, digital print, graffiti	N wall: 19'x46'4" Lvl 1: Outer Riser(x2) - 3'11"x4'6"; Inner Riser(x2) - 3'11"x7'2" Lvl 2: Outer Riser(x2) - 3'11"x6'3"; Inner Riser(x2) - 3'11"x5'4" Lvl 3: Outer Riser(x2) - 3'11"x5'8"; Inner Riser(x2) - 3'11"x5'8"
9		SOUTH STAIR (100-1, 200-1, 300-2, 400-2)	FLOORING/MURALS	Similar to North Stair, develop by level related to Forest Strata/ interior design (dif't artist). Located on either existing concrete risers (A) or existing south CMU wall (B2), but not the same location as art in the North Stair	Style - literal vs. abstract Location - treads, walls, ceilings, handrails Material - paint, textile, digital print, graffiti	S wall: 19'x46'4" Lvl 1: Outer Riser(x2) - 3'11"x6'7"; Inner Riser(x2) - 3'11"x5'1" Lvl 2: Outer Riser(x2) - 3'11"x4'2"; Inner Riser(x2) - 3'11"x7'2" Lvl 3: Outer Riser(x2) - 3'11"x6'4"; Inner Riser(x2) - 3'11"x5'4" Lvl 4 Outer Riser(x1) - 3'11"x6'1"

\* Proposed costs based on previous installations and includes contingency on necessary support infrastructure, construction modifications to base contract, and any design/engineering fees for individual pieces

\*\* All hanging and floor-mounted sculpture costs include dimensioned engineer drawings stamped by a DC professional engineer

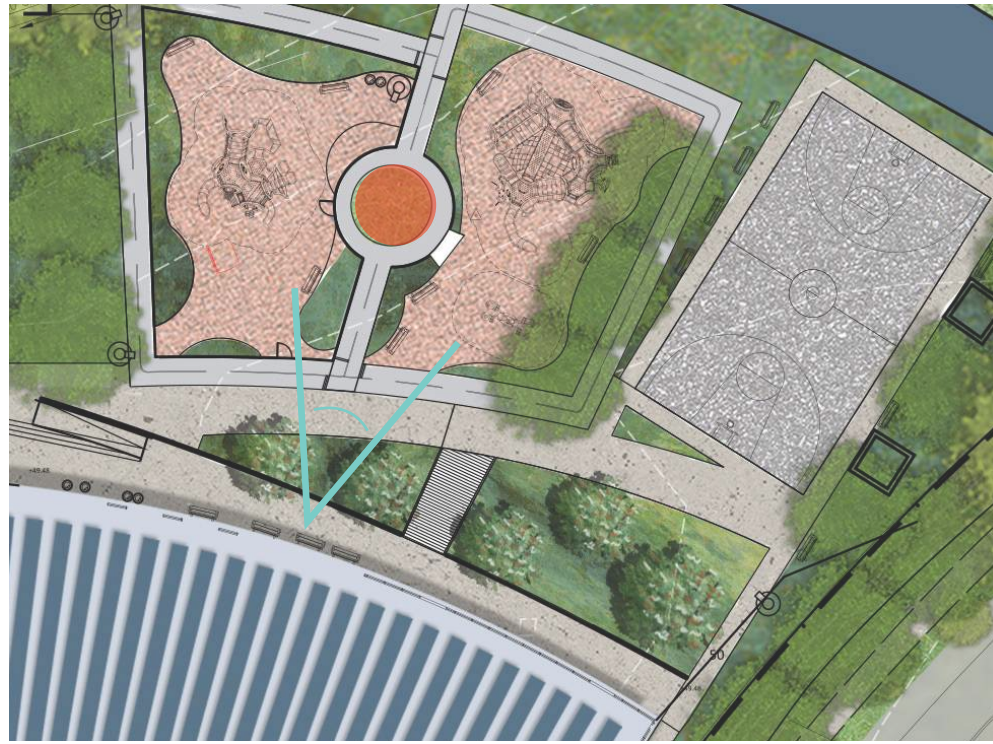




**3** ART OPPORTUNITIES

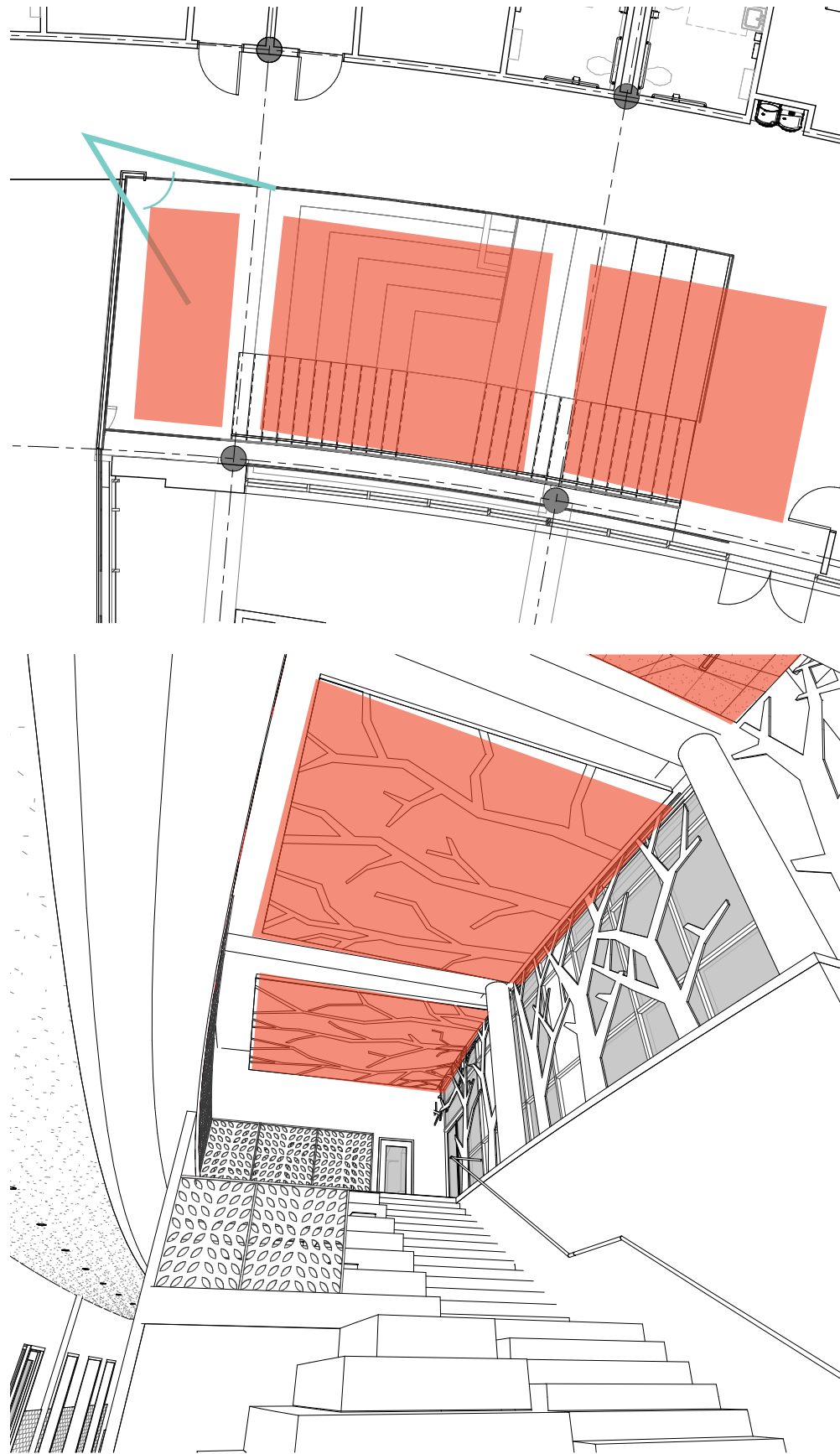
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INTERACTIVE 3D BEACON - PLAYFUL + RELATES TO NATURE



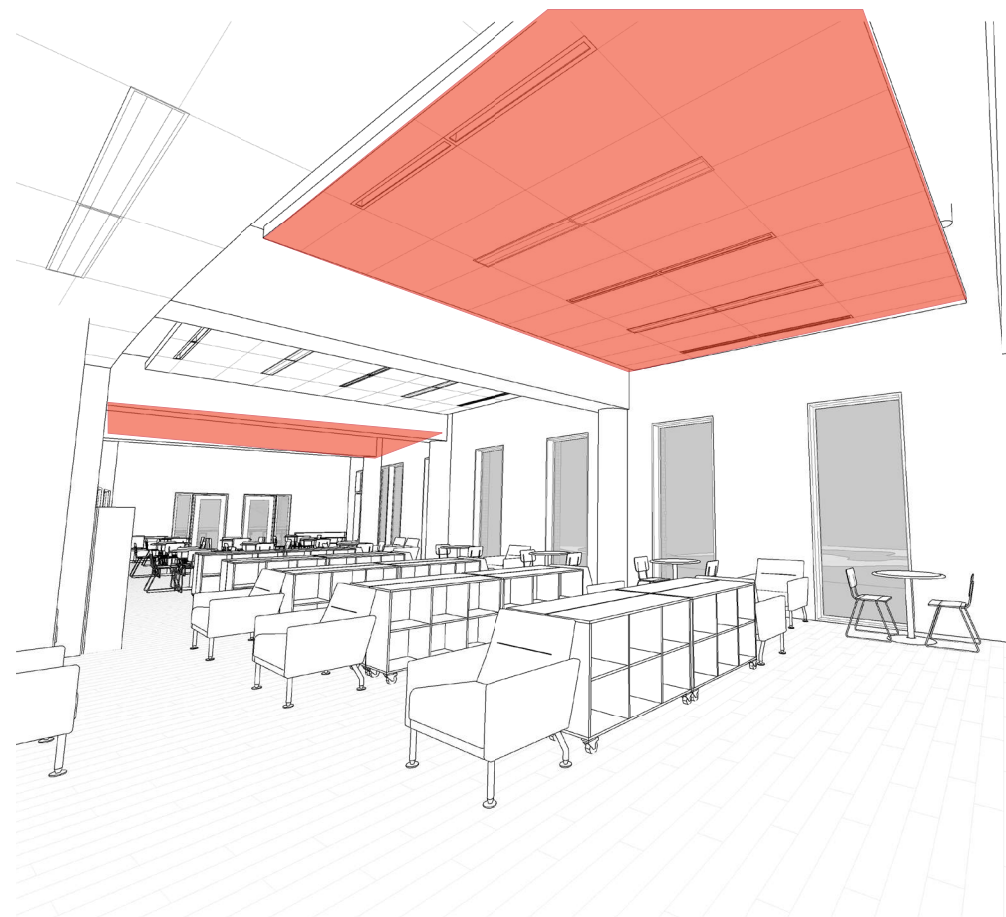
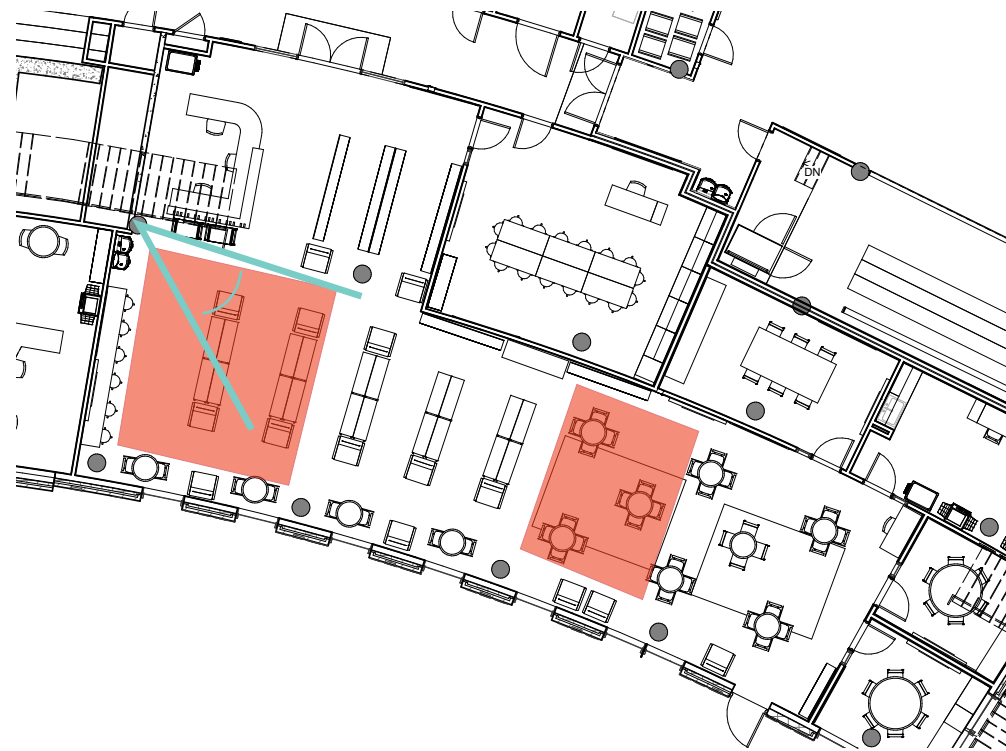
WHITLOCK ELEMENTARY SCHOOL  
ART PACKAGE PRESENTATION | 21

# CEILING/HANGING - EXPERIENCE OF NATURE/THE FOREST



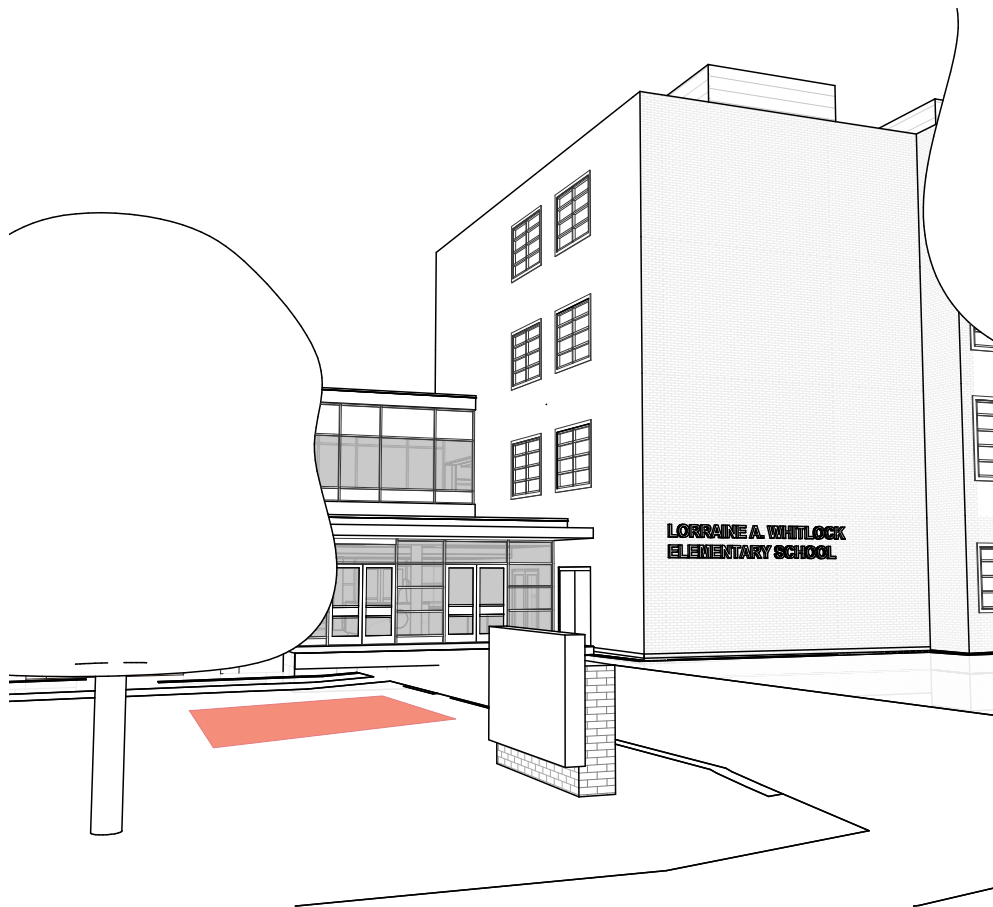
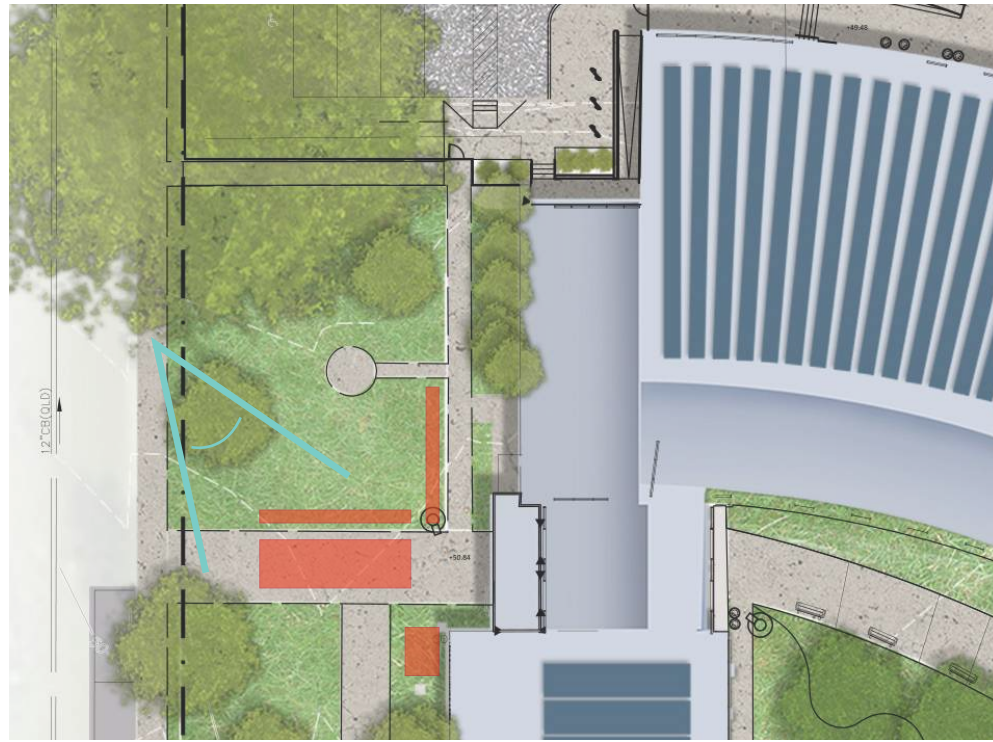
WHITLOCK ELEMENTARY SCHOOL  
ART PACKAGE PRESENTATION | 23

CEILING/HANGING ART - ABSTRACT

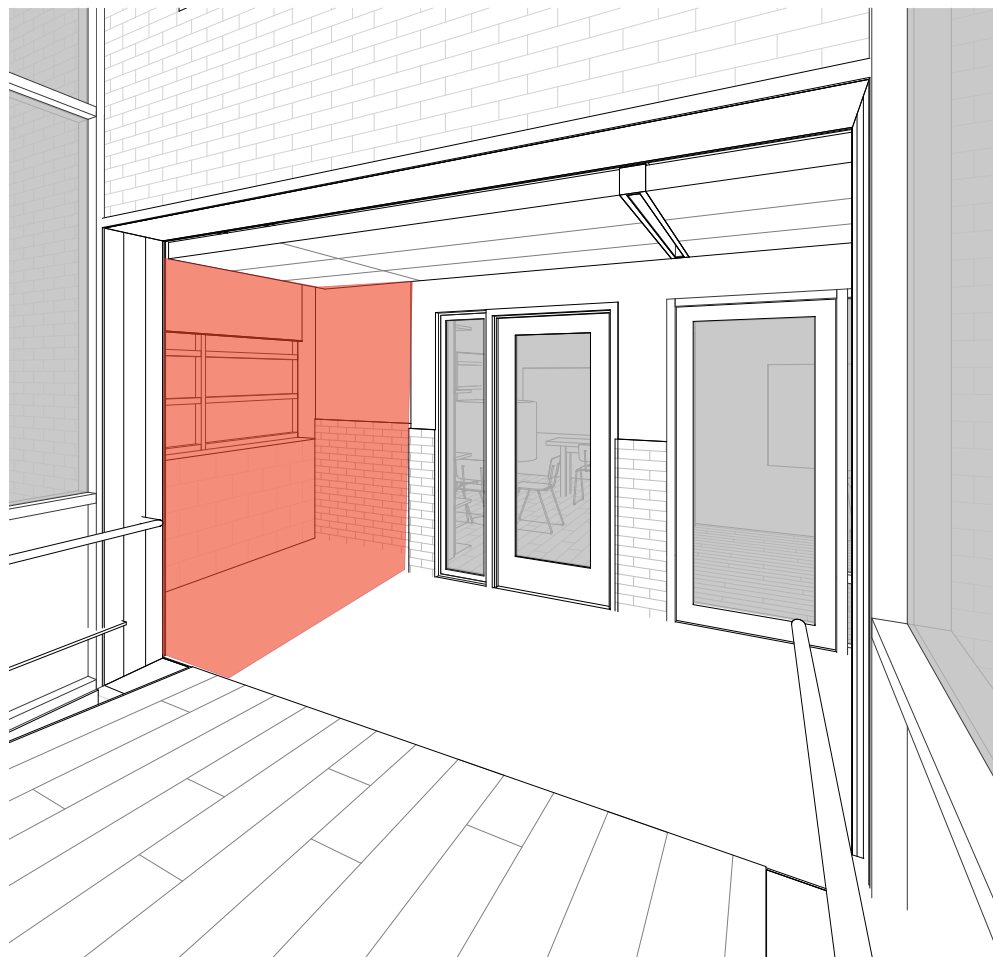
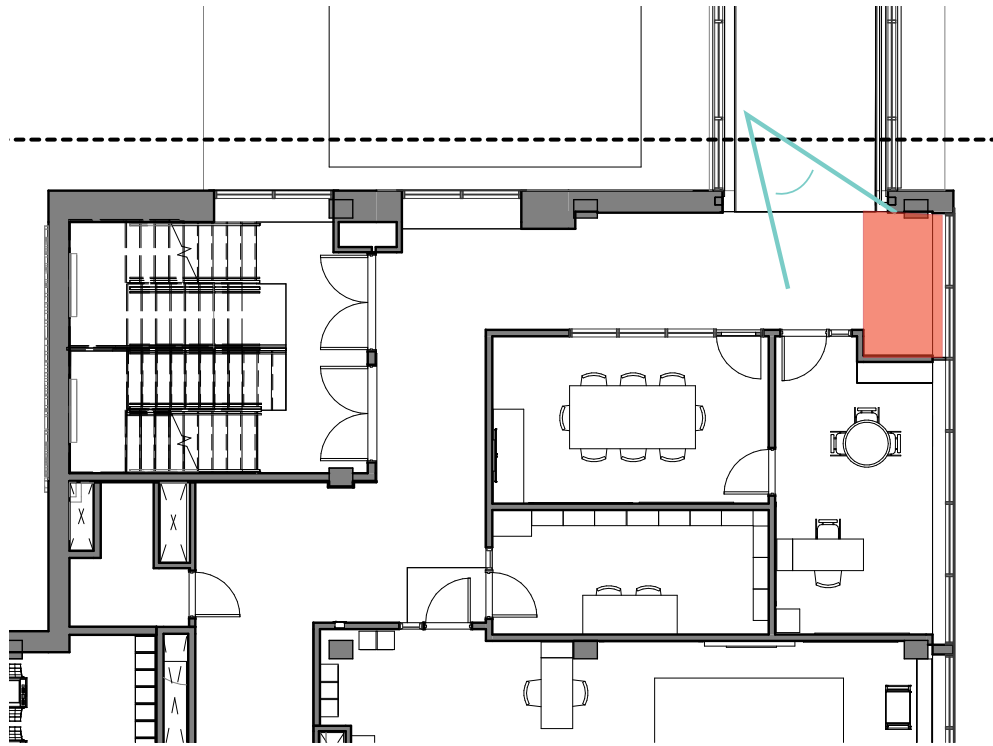


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ART PACKAGE PRESENTATION | 24

SCULPTURE - 60'S MODERN ARCHITECTURE



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ART PACKAGE PRESENTATION | 25

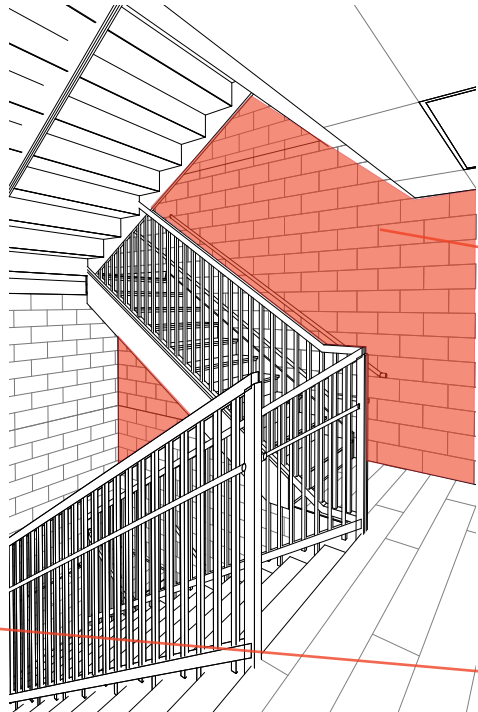
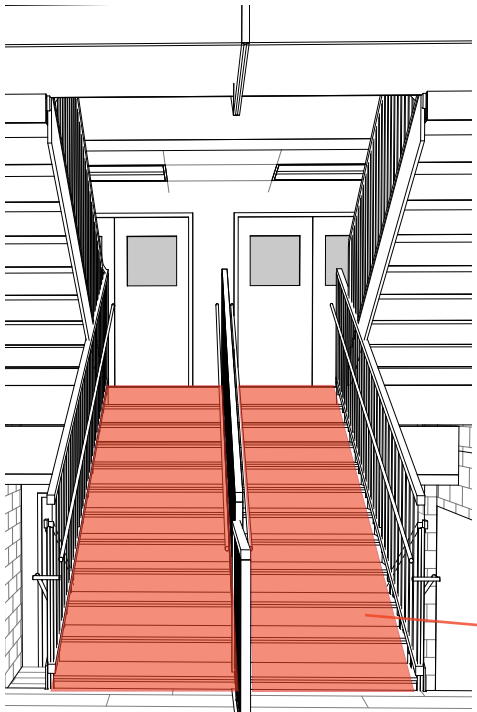
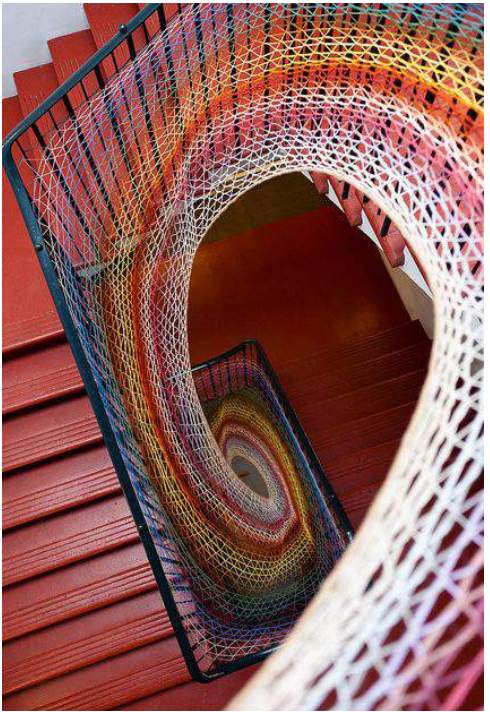
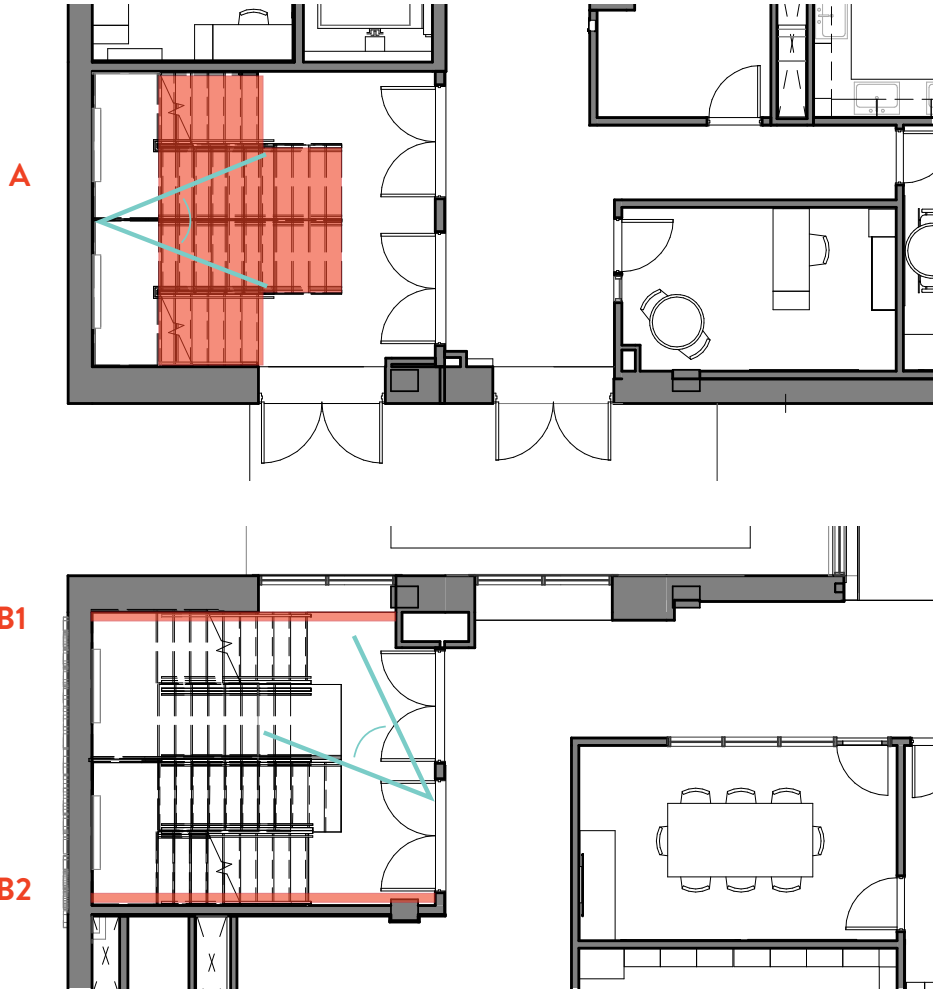


INTERACTIVE FURNITURE/LANDSCAPE ELEMENTS - PLAYFUL



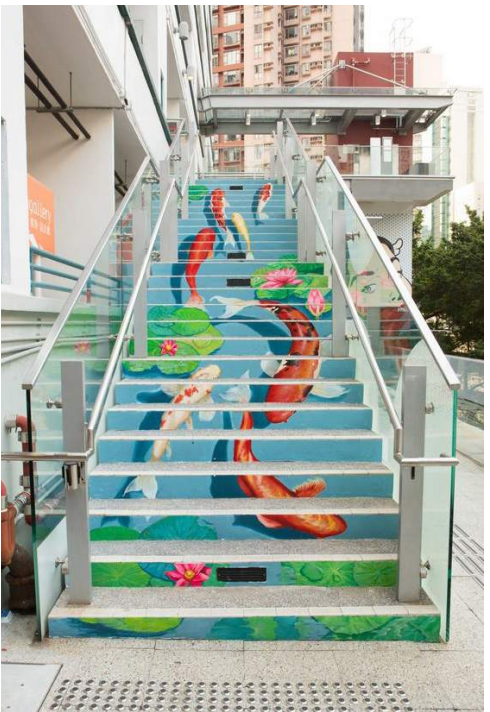


FLOORING /MURAL - FOREST STRATA BY DIFFERENT ARTISTS



B1/B2

A



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ART PACKAGE PRESENTATION | 28



DISTRICT OF COLUMBIA  
PUBLIC SCHOOLS



ITEM #	NAME	LOCATION	MEDIA	SCOPE/DESCRIPTION	STYLE DESCRIPTION	APPROXIMATE DIMENSIONS
1		PLAYSPACE/LANDSCAPE	INTERACTIVE 3D BEACON**	Playful piece related to landscape design. Acts as a visual beacon to greater neighborhood community	Abstract - relationship with backdrop of watts branch (reflects, frames views, etc.) Playful - bold art in sports court/playground Interactive - sound, light, movement, etc.	10'x10' max footprint 10' max height
3		DISCOVERY COMMONS (233)	CEILING/HANGING ART**	Ceiling/hanging art integrated into overall design related to Forest Strata/interior design motif	Literal - highlights forest/flora/fauna with actual plants/wood Light - coloration and/or reflectivity of the piece interacts with light coming through window, emulating the dappled light of a forest Abstract - repetition of shapes/object referencing nature, such as leaves, birds, water, etc.	E° bay: 15'x16'      Center bay: 17'5"x16'      W° bay: 6'5"x16' Can be continuous across bays within NFPA compliance Art located in area above 2nd floor landing to be limited in total height to ensure NFPA compliance and to avoid low ceiling conflicts Proposed art's final mounting height and horizontal clearances to comply with sprinkler head clearances per NFPA 13.2.8.1.2 Ceiling height: 11'9" AFF (Lvl 2); Min hanging height: 10' AFF (Lvl 2) Max weight: 2000 lb per piece
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